Verifying C11 Programs Operationally

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Abstract
This paper develops an operational semantics for a release-acquire fragment of the C11 memory model with relaxed accesses. We show that the semantics is both sound and complete with respect to the axiomatic model. The semantics relies on a per-thread notion of observability, which allows one to reason about a weak memory C11 program in program order. On top of this, we develop a proof calculus for invariant-based reasoning, which we use to verify the release-acquire version of Peterson’s mutual exclusion algorithm.

Keywords  Operational semantics, C11, Verification, Soundness and Completeness

1 Introduction
Intensive research on the correctness of shared-memory concurrent programs over the last three decades has resulted in a variety of tools and techniques. However, the vast majority of these have been developed on the assumption of sequential consistency [21]. Programs running on modern hardware execute using weak memory models [2], requiring many of these techniques to be reworked.

This paper is focused on the C11 memory model, which has been the topic of several recent papers (e.g., [4–6, 8, 11, 14, 15, 17, 20, 22, 23]). Typically the C11 memory model is described using an axiomatic semantics [4–6, 20] via a two-step procedure. (1) Construct candidate executions of a program comprising low-level (e.g., read/write operations) in which reads may return an arbitrary value. (2) Apply a number of axioms over the memory model to rule out invalid candidate executions. Such axioms may state, for instance, that every read is validated by a write that has written the value read. Of particular interest are axioms that exclude certain cycles from arising. However precise, axiomatic definitions are unsuitable for program verification (in particular, those involving invariant-based reasoning), which requires one to consider the step-wise execution of a program. There has therefore been a substantial effort to develop an operational semantics: for weak memory models in general [14, 15, 18] and for C11 specifically [22, 23].

Our key goal in this paper is to develop an operational model that supports verification of weak memory C11 programs. Like many programming languages, C11 has several advanced features, e.g., speculation, that contributes to the complexity of the logics for reasoning about them. Some operational models (e.g., [23]) attempt to deal with the full complexity of the language and its behaviour. Other models focus on a well-behaved and well-understood fragment (e.g., [15, 18]). In order to support an intuitive verification method, we take the latter course. We do not handle some forms of speculation (thin-air reads), release sequences, non-atomic accesses or sequentially consistent accesses. This leaves us with the so-called RAR fragment [5] of C11 (see Section 4.1), where \( sb \cup rf \) is acyclic, and thus dependencies between operations are easier to manage. All read/write/update operations are either relaxed or synchronised via release-acquire annotations. Acyclicity of \( sb \cup rf \) precludes behaviours allowed by hardware architectures such as Power [19]. Thus, to ensure programs proved correct by our logic remain sound, one must ensure adequate fencing of independent instructions during compilation (see [19] for details).

This paper comprises three main contributions. The first contribution is an operational semantics for the RAR fragment that we prove to be both sound and complete with respect to the axiomatic definition. Our semantics (like [15, 25]) allows each thread to have its own (per-thread) observations of memory. We build on the recently proposed extended coherence order [20] (which is the transitive closure of the communication relation in [3]). The extended coherence order describes the order of reads and writes to a variable (see Example 3.3), which in turn enables one to define how events may be introduced in a valid C11 execution without violating validity of the axioms.

We combine the extended coherence order with the causality relation of C11 (formalised by happens-before) to define the set of writes already encountered by each thread. This set is in turn used to define the writes observable by the thread (see Section 3.2). Our operational semantics naturally...
builds on observability: reads are validated on-the-fly (as opposed to a post-hoc manner in the axiomatic semantics). Thus, each state constructed using the transition relations of our operational semantics is a valid C11 state (see Section 4.2). Moreover, we show that any candidate execution that is valid according to the axiomatic semantics can be generated by our operational semantics.

The second contribution is a verification technique that builds on the operational semantics to enable inductive reasoning over the program steps. One difficulty in using an operational semantics of weak-memory to support verification is the fact that the state spaces of such operational models are far more complicated than the state space that one would use for a verification over sequentially consistent memory, where the shared store can be represented using a simple mapping from variables to values. We address this issue by developing a notation that builds on conventional reasoning (over sequentially consistent memory). For example, we include assertions that ensure a thread will read a particular value in a C11 state and assertions that ensure happens-before order between writes to different variables. The former is analogous to equations on variables and their values in the conventional setting; the latter has no direct analogue in a sequentially consistent setting (the closest analogue is the use of auxiliary variables [24] to record whether certain operations have already occurred).

Our third contribution is the demonstration of the utility of our verification method by proving the mutual exclusion property of a C11 version of Peterson’s algorithm [27].

2 Command Language

This section describes our command language and defines its uninterpreted operational semantics; namely, an operational semantics that generate the read, write or update action for each step of the corresponding command. These actions are in turn used to generate state transitions in Section 3, where the reads and writes are interpreted in a C11 state. Such a decoupled approach is inspired by the approach taken by Lahav et al. [17].

2.1 Syntax

The syntax of commands (for a single thread) is defined by the following grammar, where Exp and Com define expressions and commands, respectively. We assume that ⊖ is a unary operator (e.g., ¬), ⊗ is a binary operator (e.g., ∧, ∨). B is an expression (of type Exp) that evaluates to a boolean, x is a variable (of type Var) and n is a value (of type Val).

\[
\text{Exp ::= Val} \mid \text{Exp} \land \text{Exp} \mid \text{Exp} \lor \text{Exp} \\
\text{Com ::= skip} \mid x.\text{swap}(n)^{RA} \mid x := \text{Exp} \mid x := R \text{ Exp} \mid \text{Com; Com} \mid \text{if } B \text{ then Com else Com} \mid \text{while } B \text{ do Com}
\]

2.2 Uninterpreted semantics

The uninterpreted operational semantics of commands is given by a relation \( \rightarrow \subseteq \text{Com} \times \text{Act} \times \text{Com} \), where

\[
\text{Act} = \bigcup_{x \in \text{Var}, n \in \text{Val}} \{rd(x, n), \text{rd}^R(x, n), wr(x, n), \text{wr}^R(x, n), \text{upd}^R(x, m, n)\} \cap \tau
\]

\( \tau \in \text{Act} \) is a silent action and \( \text{Act}_{\tau} = \text{Act} \cup \{\tau\} \). We write \( C \xrightarrow{a} C' \) for \((C, a, C') \in \rightarrow\).
We now extend the semantics from Section 2 and interpret read, write and update actions in the C11 memory model. We develop an operational semantics that takes inspiration from the axiomatic descriptions \[5, 6, 20\]. In Section 4.2, we show that the operational model is in fact equivalent to a reformulation (inspired by \[20\]) of the RAR fragment of the RC11 semantics \[5\].

We formalise C11 states in Section 3.1 and define an operational event semantics based on observability (Section 3.2). This event semantics in turn gives rise to an interpreted semantics (Section 3.3).

### 3.1 C11 States and Basic Orders

The formalisation in this section follows the existing literature on axiomatic C11 semantics \[6, 20\]. First we give some preliminary definitions.

**Notation.** For an action \(a \in Act\), we let \(\text{var}(a) \in \text{Var}\) be the variable read (or written to), \(\text{rdval}(a) \in \text{Val}\) be the value read and \(\text{wrval}(a) \in \text{Val}\) be the value written. We extend actions to events of type \(\text{Evt} = G \times \text{Act} \times T\), where \(G\) is the set of tags used to uniquely identify events in an execution. For an event \((g, a, t)\), where \(g\) is a tag, \(a\) is an action, and \(t\) is a thread identifier, we define \(\text{tag}(e) = g\), \(\text{act}(e) = a\), \(\text{tid}(e) = t\), and (using lifting) \(\text{var}(e) = \text{var}(\text{act}(e))\), \(\text{wrval}(e) = \text{wrval}(\text{act}(e))\), \(\text{rdval}(e) = \text{rdval}(\text{act}(e))\). For a relation \(R \subseteq \text{Evt} \times \text{Evt}\), we let \(R_{\text{up}}\) and \(R_{\text{down}}\) be the restriction of \(R\) to events of thread \(t\), and variable \(v\), respectively.

We let \(U\) denote the RMW update events, and distinguish the sets \(\text{Wr}_R \supseteq U\) (write release), \(\text{Rd}_A \supseteq U\) (read acquire), \(\text{Wr}_X\) (write relaxed) and \(\text{Rd}_X\) (read released). Finally, we define \(\text{Rd} = \text{Rd}_A \cup \text{Rd}_X\) (all reads) and \(\text{Wr} = \text{Wr}_R \cup \text{Wr}_X\) (all writes).

**Definition 3.1.** A **C11 state** is a triple \(\mathcal{D} = ((D, sb), rf, mo)\) comprising a set of events \(D\) paired with a **sequenced-before relation** \(sb \subseteq D \times D\), a **reads-from relation** \(rf \subseteq \text{Wr} \times \text{Rd}\) and a **modification order** \(mo \subseteq \text{Wr} \times \text{Wr}\).

We let \(\Sigma\) denote the set of all C11 states. The three relations in a C11 state \(((D, sb), rf, mo)\) reflect different relationships between operations. The sequenced-before relation \(sb\) records the program order within one thread; \(sb_{tv}\) is a strict total order for each thread \(t\). The reads-from relation \(rf\) provides the justification for the values being read: every read must have a corresponding action that writes the value being read. The modification order \(mo\) describes an ordering of the writes on variables; \(mo_{tv}\) is a strict total order for each variable \(v \in \text{Var}\).

Weak memory models are often defined in terms of a happens-before order (denoted \(hb\)), which formalises a notion of causality. In C11, an event occurring in a thread before another event in the same thread induces sequenced-before order (denoted \(sb\)), which in turn induces happens-before order. Moreover, reads-from edges induce happens-before order when the corresponding actions in the edge are synchronising actions (i.e., a release and an acquire). This is formalised by an additional synchronises-with relation (denoted

<table>
<thead>
<tr>
<th>(x \in \text{fv}(E)) (n \in \text{Val}) (a = \text{rd}(x, n))</th>
<th>(x \in \text{fv}(E)) (n \in \text{Val}) (a = \text{rd}^\mathbb{A}(x, n))</th>
<th>(\text{fv}(E) \neq \emptyset) (\text{eval}(E, a, E'))</th>
<th>(\text{fv}(E_1) \neq \emptyset) (\text{eval}(E_1, a, E_1'))</th>
<th>(\text{fv}(E_1) = \emptyset) (\text{eval}(E_1, a, E_1'))</th>
</tr>
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<tbody>
<tr>
<td>eval((E, a, E'[n/x]))</td>
<td>eval((E^\mathbb{A}, a, E'[n/x]))</td>
<td>eval((\otimes E, a, \otimes E'))</td>
<td>eval((E_1 \otimes E_2, a, E_1' \otimes E_2))</td>
<td>eval((E_1 \otimes E_2, a, E_1 \otimes E_1'))</td>
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**Figure 1.** Expression evaluation
As is standard in the literature, we assume all variables are \( \sigma_1 \) and fixed before upd of modifications for each variable. The unsynchronised read mo not ordered amongst themselves. Relation the thread id with the action itself, e.g., threads 1-4 have executed some actions. Since the actions are reflexivity in \( \emptyset \) cope with update events, which have the potential to induce Id from. We must subtract to all writes that are mo.

The initialising writes are \( \text{sb} \)-before all thread actions, but are not ordered amongst themselves. Relation \text{sb} also describes the order for each thread. Relation mo describes the order of modifications for each variable. The unsynchronised read \( \text{rd}_4(z, 3) \) is justified by the \( \text{fr} \) from \( \text{wr}_3(z, 3) \), whereas the synchronised read \( \text{rd}_3(x, 2) \) is justified by the \( \text{sw} \) from \( \text{wr}_2(x, 2) \) and fixed before \( \text{upd}^{\text{RA}}(x, 2, 4) \) via the \( \text{fr} \) relation. Update events are related by both mo and \( \text{fr} \) to the immediately preceeding write, and possibly related to later writes/updates by mo and \( \text{fr} \). If the write being read is releasing, then an update induces an \( \text{sw} \) (e.g., see \( \text{upd}^{\text{RA}}(x, 2, 4) \)).

In addition, our semantics uses the extended coherence order \( \preceq \) [20], denoted \( \text{eco} \), which is an order that fixes the order of reads and writes to each variable (see Example 3.3 below). Formally we define:

\[
\text{eco} = (\text{fr} \cup \text{mo} \cup \text{rd})^+
\]

Example 3.3. For executions of a C11 program, \( \text{eco} \) over a single variable takes the following form, where \( w_1, \ldots, w_5 \) are writes and \( r_1, r'_1 \) etc are reads and \( u \) is an update.

Reads \( r_1, r'_1 \) and \( r''_1 \) read from the write \( w_1 \), inducing from-read edges to \( w_3 \) (the write that immediately follows \( w_1 \) in mo). The update \( u \) induces an \( \text{fr} \) from \( w_3 \) (the write event immediately before \( u \) in mo) and an \( \text{fr} \) to \( w_4 \) (the write event immediately after \( u \) in mo).

\[\]

3.2 Event Semantics and Observability

Recalling that \( \Sigma \) denotes the set of all possible C11 states and \( \text{Wr} \) is the set of all writes (including updates), each step of the event semantics is formalised by the transition relation \( \rightsquigarrow^{\text{RA}} \subseteq \Sigma \times \text{Wr} \times \text{Evt} \times \Sigma \) (see Figure 3), where we have \( \text{Wr} = \text{Wr} \cup \{ \bot \} \) and \( \bot \notin \text{Wr} \). Again, we write \( \sigma \rightsquigarrow^{\text{RA}} \sigma' \) for \( (\sigma, w, e, \sigma') \in \rightsquigarrow^{\text{RA}} \).

For each rule \( \sigma \rightsquigarrow^{\text{RA}} \sigma' \), \( w \) is the write being observed by the event \( e \). Strictly speaking, the event semantics could be defined without the \( w \). However, making this observed write explicit is useful for the verification (Section 5).

\[\]
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Event semantics assuming another write overwriting the value being read.

We now describe each of the rules in Figure 3. Executing each event \( e \) updates \((D, sb)\) to:

\[
(D, sb) + e = \left\{ D \cup \{ e \}, \right. \\
\left. sb \cup \{(e' \in D \mid tid(e') \in \{tid(e), 0\}) \times \{ e \} \right\}
\]

Thus, the initial writes are sb-prior to every non-initialising event. Relations \( rf \) and \( mo \) are updated according to the write events in \( D \) that are observable to the thread executing the given event. To this end, we must distinguish three sets of writes: encountered writes and observable writes, which are specific to each thread, and covered writes, which are the set of writes that are immediately followed, in reads-from-order, by an update event.

The set of encountered writes are the writes that thread \( t \) is aware of (either directly or indirectly) in state \( \sigma = ((D, sb), rf, mo) \), and \( e \notin tags(D) \):

\[
EW_\sigma(t) = \{ w \in Wr \cap D \mid \exists e \in D. \ tid(e) = t \land (w, e) \in eco; hb^2 \}
\]

where \( R^2 \) is the reflexive closure of relation \( R \). Thus, for each \( w \in EW_\sigma(t) \), there must exist an event \( e \) of thread \( t \) such that \( w \) is either \( eco \)- or \( hb^2 \)- or \( eco \); \( hb^2 \)-prior to \( e \). Note that \( EW_\sigma(t) = \emptyset \) if the thread \( t \) has not executed any actions; as soon as the thread executes its first action, we have \( I \subseteq EW_\sigma(t) \).

From these, we determine the observable writes, which are the writes that thread \( t \) can observe in its next read. These are defined as:

\[
OWL_\sigma(t) = \{ w \in Wr \cap D \mid \forall w' \in EW_\sigma(t). (w, w') \notin mo \}
\]

Thus, observable writes are not succeeded by any encountered write in modification order, i.e., the thread has not seen another write overwriting the value being read.

Finally, to guarantee atomicity of the update events, there cannot be any write operations (in modification order) between the write that an update reads from and the write of the update itself. We therefore define the set of covered writes as follows:

\[
CW_\sigma = \{ w \in Wr \cap D \mid \exists u \in U. (w, u) \in rf \}
\]

**Example 3.4.** Consider the C11 state \( \sigma \) in Example 3.2. Given that \( I = \{ wr_0(x, 0), wr_0(y, 0), wr_0(z, 0) \} \) is the set of initialising writes, the encountered writes for each thread are as follows:

\[
\begin{align*}
EW_\sigma(1) &= \{ wr_2^x(x, 2), upd_1^{RA}(x, 2, 4) \} \\
EW_\sigma(2) &= \{ wr_2^y(y, 1), wr_2^z(x, 2), upd_4^{RA}(y, 0, 5) \} \\
EW_\sigma(3) &= \{ wr_2^y(y, 1), wr_2^z(x, 2), wr_3(z, 3), upd_4^{RA}(y, 0, 5) \} \\
EW_\sigma(4) &= \{ wr_3(z, 3), upd_4^{RA}(y, 0, 5) \}
\end{align*}
\]

The observable writes are hence:

\[
\begin{align*}
OWL_\sigma(1) &= \{ wr_0(y, 0), wr_0(z, 0), wr_2^x(x, 2), upd_1^{RA}(x, 2, 4), upd_4^{RA}(y, 0, 5) \} \\
OWL_\sigma(2) &= \{ wr_0(z, 0), wr_2^y(y, 1), wr_3(z, 3), upd_4^{RA}(x, 2, 4) \} \\
OWL_\sigma(3) &= \{ wr_2^y(y, 1), wr_2^z(x, 2), wr_3(z, 3), upd_4^{RA}(x, 2, 4) \} \\
OWL_\sigma(4) &= \{ wr_0(x, 0), wr_2^y(y, 1), wr_2^z(x, 2), wr_3(z, 3), upd_4^{RA}(x, 2, 4), upd_4^{RA}(y, 0, 5) \}
\end{align*}
\]

The covered writes are \( CW_\sigma = \{ wr_0(y, 0), wr_2^x(x, 2) \} \).

Observe: writes are used to resolve the read events in each thread. Namely, a thread \( t \) can read from any write event in \( OW_\sigma(t) \). This is reflected in the \( Read \) rule, where the \( rf \) component is updated to record an \( rf \) from some observable write \( w \) to the read event \( e \), provided \( w \) writes to the variable that \( e \) reads and the value read matches the value written.

To explain the write and update semantics, we require some more formal machinery. The observable and covered writes together determine the allowable updates to the \( mo \) relation after executing a write event. Unlike SC, a write event to variable \( x \) is not simply appended to the end of \( mo_{1x} \). Instead we allow a thread \( t \) that performs a write \( e \) (or update) to \( x \) to insert an \( e \) after any observable write \( w \) in \( mo_{1x} \) that is not a covered write. This condition is sufficient to ensure no cyclic dependencies arise as a result of performing the write.

Given that \( R[x] \) is the relational image of \( x \) in \( R \), we define \( R_{\sigma x} = \{ x \} \cup R^{-1}[x] \) to be the set of all elements in \( R \) that relate to \( x \) (inclusive). The insertion of a write event \( e \) directly after a write \( w \) in \( mo \) is given by:

\[
mo[w, e] = mo \cup (mo \times \{ e \} \times \{ e \} \times mo[w])
\]

The rules \( Write \) and \( RMW \) update \( mo \) in the same way. For the write event \( e \) executed by thread \( t \), they pick some \( w \) that writes to the same variable as \( e \), is observable to \( t \) and not covered by an update event, then insert \( e \) immediately after \( w \) in \( mo \).

**Example 3.5.** For the execution in Example 3.4, no thread may introduce a write between \( wr_2^x(x, 2) \) and \( upd_1^{RA}(x, 4, 5) \), or between \( wr_0(y, 0) \) and \( upd_4^{RA}(y, 0, 7) \).
3.3 Interpreted Semantics

We now combine the event semantics with the uninterpreted semantics to give an interpreted semantics for the language in Section 2 overall. We give two generic rules that allows different memory models to be plugged in for the event semantics.

To this end, we define a configuration to be a pair \( (P, \sigma) \), consisting of a program \( P \) and a state \( \sigma \) of the memory model. The command part of a configuration triggers events that are agnostic to values. However, the memory model will only allow certain values in read events. This idea is captured by the following two rules combining the uninterpreted program semantics (i.e., rule Prog) from Section 2.2 and an event semantics in some memory model \( M \):

\[
\begin{align*}
P & \xrightarrow{r} P' & (P, \sigma) & \xrightarrow{\text{act}(a)} (P', \sigma) \\
\end{align*}
\]

The first rule describes a \( r \)-step and does not change the state. The second states that a thread can execute action \( a \) in the current state \( \sigma \) only if the event semantics of the memory model in consideration permits it.

Example 3.6. Consider the state of Peterson’s algorithm (Algorithm 1) in RA C11 that results when thread 1 has reached the guard at line 4, and thread 2 is about to execute line 3. Execution of this step introduces the boxed event \( \text{ upd}^\text{RA}_2(\text{turn}, 2, 1) \). (We use the box for emphasis; it does not carry any special semantic meaning.)

In the state without the boxed event, thread 2 can read from \( \text{ wr}_0(\text{turn}, 1) \) via a read event, but it cannot do so via an update because \( \text{ wr}_0(\text{turn}, 1) \) is covered by the existing update \( \text{ upd}^\text{RA}_2(\text{turn}, 1, 2) \). Hence the update of thread 1 (when the event in the box occurs) updates \( \text{turn} \) from 2 to 1, which creates \( \text{mo} \), \( \text{sw} \), and \( \text{fr} \) edges from \( \text{ upd}^\text{RA}_1(\text{turn}, 1, 2) \).

Now consider a continuation from the state with the boxed event, where the threads read the values in their respective guards. Thread 2 has encountered \( \text{ wr}_1(\text{flag}_1, \text{true}) \), and hence, is no longer able to observe \( \text{ wr}_0(\text{flag}_1, \text{false}) \). Similarly, since thread 2 has encountered \( \text{ upd}^\text{RA}_2(\text{turn}, 2, 1) \) it is no longer able to observe \( \text{ wr}_0(\text{turn}, 1) \) or \( \text{ upd}^\text{RA}_1(\text{turn}, 1, 2) \).

We therefore conclude that thread 2’s guard will evaluate to true, causing it to spin at line 4. In contrast, thread 1 can read from either \( \text{ wr}_0(\text{flag}_2, \text{false}) \) or \( \text{ wr}_2(\text{flag}_2, \text{true}) \) since it has not yet encountered the event \( \text{ wr}_2(\text{flag}_2, \text{true}) \). Similarly, since it has not yet encountered \( \text{ upd}^\text{RA}_1(\text{turn}, 2, 1) \), it can read from both \( \text{ upd}^\text{RA}_1(\text{turn}, 1, 2) \) and \( \text{ upd}^\text{RA}_2(\text{turn}, 2, 1) \).

4 Validation of Operational Semantics

We now justify our operational semantics by showing it to be sound and complete with respect to an existing axiomatic version of the C11 memory model. There are several versions of the C11 axiomatic semantics that might be regarded as both standard and complete [5, 6, 20]. Our semantics deals only with the release, acquire and relaxed annotations on operations. We call this the RAR fragment of C11. The standard C11 semantics also specifies the behaviour of operations carrying sequentially consistent and non-atomic annotations. We ignore these annotations here. Our semantics closely resembles the RAR fragment of [5] and [20]. Like [5], we use the convention that update operations are represented as a single event, rather than a read/write pair. Like [20], we adopt the constraint that \( \text{sb} \cup \text{fr} \) is acyclic, and make use of the extended coherence order.\(^3\) The axiomatic semantics is given in Section 4.1. Soundness and completeness of the memory model is presented in Section 4.2.

4.1 Background: RAR Fragment of RC11

Axiomatic semantics start with pre-executions, which are candidates for valid C11 executions. A number of axioms are used to define which of these candidates are considered real executions. Pre-executions only contain a set of events and program order (as represented by the sequenced-before relation). We call such a pair \( (D, \text{sb}) \) a pre-execution state. New events can be added to pre-execution states using the + operator in the same way as in Figure 3. Thus, if \( (D, \text{sb}) \xrightarrow{\text{fr}} (D', \text{sb}') \) then \( (D', \text{sb}') = (D, \text{sb}) + e \). These pre-execution steps are combined with the steps of a program as before, i.e., using the rules in Section 3.3, i.e., we replace \( \text{M} \) by \( \text{M} + e \). Since the first event in \( \text{M} + e \) is always \( \bot \) (no write events are observed), we write \( \text{M} + e \) for \( \bot \).

Proposition 4.1. If \( y \xrightarrow{\text{fr}} y_1 \) and \( y_1 \xrightarrow{\text{fr}} y' \) and \( \text{tid}(e_1) \neq \text{tid}(e_2) \), then there exists a \( y_2 \) s.t. \( y \xrightarrow{\text{fr}} y_2 \) and \( y_2 \xrightarrow{\text{fr}} y' \).

\(^3\)In the full version of this paper [7], we prove that our axiomatic model is equivalent to a variant of the RAR fragment of [5]. This proof is supported by a mechanisation in Memalloy [26], which shows our models is equivalent to the RAR fragment for models up to size 7. The associated . cat files have been submitted as supplementary material.
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Once a candidate pre-execution \((D, sb)\) is computed, it is augmented with the relations \(rf\) and \(mo\).

**Definition 4.2.** A C11 execution \(((D, sb), rf, mo)\) is valid iff each of the following axioms hold:

- **SB-TOTAL.** Sequenced-before is a total order over the events of each (non-initialising) thread and orders all initialising writes before all other events. Formally, for any \(e, e' \in D\),
  \[(e, e') \in sb \Rightarrow \text{tid}(e) = 0 \lor \text{tid}(e) = \text{tid}(e') \\land \\text{tid}(e') \neq 0 \Rightarrow (e, e') \in sb) \land \text{tid}(e) \neq 0 \land \text{tid}(e) = \text{tid}(e') \land e \neq e' \Rightarrow (e, e') \in sb \lor \text{sb}^{-1} \].

- **MO-VALID.** Modification order is a strict order on \(Wr \cap D\) consisting of a disjoint union of relations \(\{\text{mo}_{x}\}_{x \in \text{Var}}\) which are themselves total. That is, for any \(w, w' \in Wr \cap D\),
  \[(w, w') \in \text{mo} \Rightarrow \text{var}(e) = \text{var}(e') \land \text{tid}(w) = 0 \land \text{tid}(w') \neq 0 \land \text{var}(w) = \text{var}(w') \Rightarrow (w, w') \in \text{mo} \land \text{mo}^{-1} \land \text{mo} \land \text{mo}^{-1} \].

- **RF-COMPLETE.** Each read matches exactly one write in the execution, i.e., for every \(e \in \text{Rd} \cap D\) there is exactly one \(w \in Wr \cap D\) such that \((w, e) \in rf\), and for every \((e, e') \in rf\),
  \[e \in Wr \land e' \in \text{Rd} \land \text{var}(e) = \text{var}(e') \land \text{wrval}(e) = \text{rdval}(e').\]

- **NO-THIN-AIR.** The relation \(sb \cup rf\) is acyclic.

- **COHERENCE.** The relations \(hb\), \(eco\), and \(eco\) are irreflexive.

**Definition 4.3.** A pre-execution state \(y\) is justifiable iff there exist relations \(rf\) and \(mo\) such that \((y, rf, mo)\) is valid.

### 4.2 Soundness and Completeness

Having defined a new operational semantics for C11, the next step is now the comparison with the existing axiomatic semantics. In the following, we prove the before given operational and axiomatic semantics to be equal. We start by showing that the executions of the operational semantics are all consistent.

**Theorem 4.4.** Let \(\sigma = ((D, sb), rf, mo)\) be a C11 state reachable from \(\sigma_0\) using relation \(\rightsquigarrow_{RA}\). Then \(\sigma\) satisfies SB-TOTAL, MO-VALID, RF-COMPLETE, NO-THIN-AIR and COHERENCE.

We next show that all consistent executions of a program are reachable in our operational semantics. We do so in two steps. First, we consider the runs of a program on the memory model. Since the axiomatic semantics in its pre-execution allows for reads before the appropriate writes, not every sequence of events possible for pre-executions is also possible in the operational semantics.

**Example 4.5.** Consider the following simple program with two threads.

\[
\begin{align*}
\text{thread 1: } & z := x \\
\text{thread 2: } & x := 5
\end{align*}
\]

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We have mapping \(P_0 = \{1 \mapsto z := x, 2 \mapsto x := 5\}\). The following pre-execution is possible:

\[
\begin{align*}
\delta_0 \xrightarrow{rf} \delta_1 \xrightarrow{wr_r(z, 5)} \delta_2 \xrightarrow{wr_l(z, 5)} \delta_3
\end{align*}
\]

where \(\delta_3 = (P_1, y_1)\). The pre-execution state \(\delta_3\) can be justified using the following C11 state

\[
\begin{align*}
\text{wr}_2(x, 5) \xrightarrow{rf} \text{rd}_1(x, 5) \xrightarrow{sb} \text{wr}_1(z, 5)
\end{align*}
\]

The sequence of events is however not possible in the \(\rightsquigarrow_{RA}\) semantics since we cannot have a read without the prior write that it reads from, and hence the first transition cannot be emulated. Still, the operational semantics can reach the same final C11 state by executing

\[
\begin{align*}
(P_0, \sigma_0) \xrightarrow{wr_r(z, 5)} (P_1', \sigma_1') \xrightarrow{rd_l(x, 5)} (P_2', \sigma_2') \xrightarrow{wr_l(z, 5)} (P_3, \sigma_3)
\end{align*}
\]

which is also a sequence of steps in \(\Rightarrow_{PE}\).

The “reordering” of events described in Example 4.5 is always possible: for every sequence of steps of pre-executions, we can find a corresponding permutation of these steps in which reads are ordered after their writes (and the program order within threads is preserved).

Putting together Propositions 2.3 and 4.1, we have the following result.

**Proposition 4.6.** If \((P, y) \xrightarrow{e_i}_{PE} (P_1, y_1)\) and \((P_1, y_1) \xrightarrow{e_j}_{PE} (P_2', y')\) where \(\text{tid}(e_1) \neq \text{tid}(e_2)\), then there exists a program \(P_2\) and a pre-execution state \(y_2\) such that \((P, y) \xrightarrow{e_i}_{PE} (P_2, y_2)\) and \((P_2, y_2) \xrightarrow{e_j}_{PE} (P_2', y')\).

This proposition is used to prove a permutation theorem for independent elements. We say that sequence \(e_1, e_2, \ldots, e_n\) is a linearization of a strict order \(<\) iff \(\text{dom}(<) \land \text{ran}(<) = \{e_1, e_2, \ldots, e_n\}\) and for any \(e_i, e_j\), we have \(e_i < e_j \Rightarrow i < j\).

**Lemma 4.7.** Let \(Q = (P_0, y_0) \xrightarrow{f_1}_{PE} (P_1, y_1) \xrightarrow{f_2}_{PE} \ldots \xrightarrow{f_k}_{PE} (P_k, y_k)\). Then for every linearization \(f_1, \ldots, f_k\) of \(sb_k\), there exist programs \(P_1', \ldots, P_n'\) and pre-execution states \(y_1', \ldots, y_n\) such that

\[
\begin{align*}
(P_0, y_0) \xrightarrow{f_1}_{PE} (P_1', y_1') \xrightarrow{f_2}_{PE} \ldots \xrightarrow{f_k}_{PE} (P_k, y_k).
\end{align*}
\]

We now show that for every justifiable pre-execution there is an execution of the C11 semantics that ends in the C11 state justifying the pre-execution. The theorem uses a notion that restricts pre-executions and C11 executions to a set of events. For a set of events \(E \subseteq D\), we define:

\[
\begin{align*}
(D, sb)_{E} = (E, sb \cap (E \times E))
\end{align*}
\]

\[
\begin{align*}
(y, rf, mo)_{E} = (y_{1E}, rf \cap (E \times E), mo \cap (E \times E))
\end{align*}
\]

In the completeness proof, we assume that the given pre-execution sequence \((P_0, y_0) \xrightarrow{f_1}_{PE} (P_1, y_1) \xrightarrow{f_2}_{PE} \ldots \xrightarrow{f_k}_{PE}\)
We now describe our verification method (Section 5.1), building on the operational semantics. In Section 5.2, we apply it to our case study, Peterson’s mutual exclusion algorithm.

5 Verification

We now describe our verification method (Section 5.1), building on the operational semantics. In Section 5.2, we apply it to our case study, Peterson’s mutual exclusion algorithm.

5.1 Verification Method

Our verification method is built around two kinds of assertions for describing states of the operational semantics. The first kind, determinate-value assertions, are used to describe the values that a read operation might return. As such, these assertions are analogous to equations that specify the values of variables in a conventional (i.e., sequentially consistent) setting in which the state of an algorithm can be represented as a store that maps variables to values. The second kind of assertion, variable-ordering assertions, has no direct analogue in the conventional setting. Variable-ordering assertions provide a way to describe how information about a variable propagates between threads.

Determinate-values. In the following, we assume that \( \sigma = (D, sb, rf, mo) \) is a valid C11 state. We let \( \sigma . last(x) \) be the write or update to \( x \) in \( D \) that is not succeeded by another write or update in \( mo x \). Note that \( \sigma . last(x) \) is well-defined in any valid state \( \sigma \). When \( X \) is a set of operations and \( x \) is a variable, \( X . x = \{ e \in X \mid var(e) = x \} \). For the determinate value assertions, consider some thread \( t \) and variable \( x \). In some states of the operational semantics, there is exactly one write that \( x \) can read from when reading \( x \). This is true precisely when \( \text{OM}_x(t) . x = \{ \sigma . last(x) \} \) (recall that \( \sigma . last(x) \) is never covered, and so \( \sigma . last(x) \) can always be observed in a transition). Under such a condition, the value returned by a read of \( x \) in thread \( t \) must be \( \text{wrval}(\sigma . last(x)) \). This ultimately provides us with a weak memory analogue of an equation asserting that a given variable has a given value in a conventional sequentially consistent setting.

Definition 5.1. Let \( t \) be a thread, \( \sigma \) a state and \( v \) a value. The determinate-value assertion \( x \preceq_t v \) holds iff

\[
\begin{align*}
\text{OM}_x(t) . x & = \{ \sigma . last(x) \} \quad (1) \\
v & = \text{wrval}(\sigma . last(x)) \quad (2) \\
\sigma . last(x) & \in \Lambda_{\sigma} \cup \{ e \mid \exists e'. \text{tid}(e) = t \land (e, e') \in \sigma . \text{hb} \land e' = t \} \quad (3)
\end{align*}
\]

Condition (3) states that \( \sigma . last(x) \) is either an operation of the initialising thread, an operation of \( t \), or happens-before an operation of \( t \).

Example 5.2. To illustrate the determinate-value assertion, consider the two states below. In each case, assume there are writes (not shown) to variable \( x \) that are mo-prior to the write to \( x \). Also assume that each write is the last write in no order.

For the state on the left, after the boxed operation, thread 2 satisfies \( x \preceq_2 v \), but for the state on the right, thread 2 does not. In each case, the only write to \( x \) that thread 2 can observe is the illustrated write to \( x \), but thread 2 satisfies a corresponding determinate value assertion only on the left state. This is because on the left we have \( \text{wrval}(x, 2) = v \) but the unsynchronised \( rf \) edge on the right means that there is no analogous \( hb \) edge.

In our verification, determinate-value assertions support clean interaction with variable-ordering assertions, which we describe shortly. Note that because our operational model prevents update operations reading from covered writes (see Section 3), i.e., are more restricted than read operations, an update operation on a variable \( x \) may only be able to read from the last write to \( x \) even if \( x \preceq v \) is false for all \( v \). Below, we show how to handle important instances of this situation.

The next two lemmas are immediate from the definition of \( \preceq \). Lemma 5.3 below ensures that the value returned by a reading transition using the semantics in Figure 3 is consistent with the determinate-value assertion. Lemma 5.4 ensures that when a determinate-value assertion holds for two threads reading from the same variable, they return the same values for the variable.

Lemma 5.3 (Determinate-Value Read). For any Read or RMW transition \( (P, \sigma) \xrightarrow{\text{RA}} (P', \sigma') \), if \( \text{var}(e) \preceq \text{tid} \) \( \forall v \), then \( \text{md}(e) \preceq v \).

Lemma 5.4 (Determinate-Value Agreement). For threads \( t, t' \), variable \( x \), and values \( v, v' \), if \( x \preceq_1 v \) and \( x \preceq_1 v' \) then \( v = v' \), and thus \( t \) and \( t' \) agree on the value of \( x \).

Determinate-value assertions differ from their conventional counterparts in that they are relative to a particular thread. It is almost definitive of weak-memory systems that distinct threads can have different views of the memory state.

Variable-ordering. How can we ensure that distinct threads can agree on (or share) sufficient determinate-value assertions to support a verification? We address this problem by using another class of assertion: variable-order assertions, which orders two variables whenever the last writes to the variables are causally (i.e., \( hb \)) ordered.
**Definition 5.5.** Let \( x, y \) be variables and \( \sigma \) a state with hb relation \( \text{hb}(\sigma) \). The variable-order assertion \( x \overset{\sigma}{\rightarrow} y \) holds iff \( (\sigma.\text{last}(x), \sigma.\text{last}(y)) \in \text{hb}(\sigma) \).

For example, the state \( \sigma \) in the left of Example 5.2 without the boxed event satisfies \( x \overset{\sigma}{\rightarrow} y \). When \( x \overset{\tau}{\rightarrow} y \), a determine-value assertion \( x \overset{\sigma}{=} v \) can be “copied” to another thread \( \tau' \), whenever \( \tau' \) performs an acquiring read that reads-from the last modification of \( y \) and this write is releasing. It is easy to see that in a state \( \sigma' \) after such a synchronisation, \( \sigma'.\text{last}(x) \) is happens-before an operation of \( \tau' \), and thus \( x \overset{\sigma'}{=} \tau', v \).

**Inference rules.** Figure 4 presents a set of rules that precisely captures reasoning principles for determine-value and variable-order assertions. The “copying” of determine value assertions is captured in rule Transfer4. For the left state in Example 5.2 we can see this copying: when the boxed event \( rd_{y}^{\alpha}(y, 1) \) occurs (leading to state \( \sigma' \)), the determine value assertion \( x \overset{\sigma}{=} 2 \) is “copied” to thread 2 giving \( x \overset{\sigma'}{=} 2 \) by rule Transfer. Rule WOrd shows how we introduce variable ordering assertions: a variable ordering assertion can be introduced every time a thread writes to one variable \( y \) (in the rule), while having a determine value assertion on another variable \( x \) (in the rule). Note that this rule would not be sound, without Condition (3) of Definition 5.1: since the existence of an hb edge from \( \sigma'.\text{last}(x) \) to \( \sigma'.\text{last}(y) \).

**Last modification transitions.** Observe that the rules in Figure 4 are all conditioned on the modification that is observed in the transition being the last modification to the given variable. Thus, we must be able to prove that a given read or update observes the last modification. There are several ways to do this. It is easy to see that if \( x \overset{\sigma}{=} v \) for some thread \( \tau \) in some state \( \sigma \) then \( \tau \) can only read the last write to \( x \). We formalise this claim in Lemma 5.6 below, and in our case study we show how to use it in verification.

Update operations provide another way to guarantee that a given operation observes the last modification at a given variable. Given a C11 state \( ((D, \_\_\_\_\_\_\_m), \_\_\_\_\_\_\_) \), an update-only variable is any variable \( x \) such that for all modifications \( m \in D \) with \( x = \text{var}(m) \), either \( m \) is an update or \( m \in \text{Wrt} \). Note that initially, every variable is an update only variable. In the operational semantics, update-only variables have the property that any new update or write can only be added to the end of the modification order. This is a consequence of the fact that for such a variable, any modification but the last is covered. Thus, we have the following lemma.

**Lemma 5.6 (Last Modification Transition).** Let \( t = \text{tid}(e) \) and \( x = \text{var}(e) \) for some event \( e \). For any reachable transition \( (\pi, \sigma) m_{e} \xrightarrow{\text{RA}} (\pi', \sigma') \), \( m = \sigma.\text{last}(x) \) if either \( x \overset{\sigma}{=} \tau, v \), for some value \( v \), or \( x \) is an update only variable in \( \sigma \).

In other cases, other kinds of invariants can be used to guarantee this last-modification property.

\( ^{4} \)We show soundness of these proof rules in the full version.

**Example 5.7.** Consider the following message-passing interaction between two threads:

**Init:** \( f = 0 \land d = 0 \)

**thread 1**
1: \( d := 5; \)
2: \( f := R \) 1;

**thread 2**
1: \( \text{while} \! f \neq \text{A do skip;} \)
2: \( r := d; \)

Here, thread 1 sets the data variable \( d \) to 5, and then indicates that the data is ready by setting the flag variable \( f \) to 1. Thread 2 awaits this condition, and then consumes the data. In order to show that this simple program is correct, we must be able to prove that thread 2 always reads the correct value at line 2.

We sketch a proof that for any state \( \sigma' \), where thread 2 is at line 2, we have \( d \overset{\sigma'}{=} 5 \). First note that this program satisfies the invariant that for each write \( w \) satisfying \( \text{var}(w) = f \) and \( wrval(w) = 1 \), \( w \) is a releasing write of thread 1 and \( \text{last}(f) = w \). Using rules NoMod, ModLast and WOrd, after executing line 2 of thread 1, the resulting state \( \sigma \) satisfies \( d \overset{\sigma}{=} 5 \) and \( d \overset{\sigma}{=} f \). This fact, along with the invariant above satisfy the premises of the Transfer rule where \( x = d \) and \( y = f \).

Equipped with these techniques, we now show that Peterson’s algorithm with the synchronisation annotations as given in Section 2 guarantees mutual exclusion.

**5.2 An Example Verification: Peterson’s Algorithm**

We turn now to the verification of the version of Peterson’s Mutual Exclusion algorithm given in Algorithm 1. Our verification consists of proving a mutual exclusion invariant (Theorem 5.8) stating that there is no reachable state in which both processes are in their respective critical sections.

To state our invariants, we make use of an auxiliary program counter function, which for each thread, returns the line number of Algorithm 1 that the thread is currently executing. More precisely, for each configuration \((P, \sigma)\) of Peterson’s algorithm, and \( t \) a thread with \( t \in \{1, 2\} \), the expression \( P.\text{pc}_{t} \) returns \( i \) when \( P(t) \) is the part of the program starting on line \( i \).

The mutual exclusion property for Algorithm 1 is proved in Theorem 5.8, which relies on the following invariants.

\[ \text{turn} \text{ is an update-only location} \quad (4) \]
\[ \text{turn} \overset{\sigma}{=} 1 \lor \text{turn} \overset{\sigma}{=} 2 \quad (5) \]
\[ P.\text{pc}_{t} \in \{3, 4, 5, 6\} \implies \text{flag}_{i} \overset{\sigma}{=} \text{true} \quad (6) \]
\[ P.\text{pc}_{t} \in \{4, 5, 6\} \implies \text{flag}_{i} \overset{\sigma}{=} \text{turn} \quad (7) \]
\[ P.\text{pc}_{t} \in \{4, 5, 6\} \land P.\text{pc}_{t} \in \{4, 5, 6\} \implies \text{flag}_{i} \overset{\sigma}{=} \text{true} \lor \text{turn} \overset{\sigma}{=} t \quad (8) \]
\[ P.\text{pc}_{t} = 5 \land P.\text{pc}_{t} \in \{4, 5, 6\} \implies \text{turn} \overset{\sigma}{=} t \quad (9) \]
\[ P.\text{pc}_{t} = 2 \implies \text{flag}_{i} \overset{\sigma}{=} \text{false} \quad (10) \]
We have developed an operational semantics for the RAR Algorithm. The mutual exclusion property is satisfied by the operational semantics.

**Theorem 5.8** (Mutual exclusion). For each reachable configuration \((P, \sigma)\), \(P, pc_1 \neq 5 \lor P, pc_2 \neq 5\).

**Proof.** Assume that \(P, pc_1 = 5 \land P, pc_2 = 5\). Then, by Property (9) above, we have \(\text{turn} \stackrel{\sigma}{=} 2\) and \(\text{turn} \stackrel{\sigma}{=} 1\). But this is impossible by Lemma 5.4. Thus, \(P, pc_1 \neq 5 \lor P, pc_2 \neq 5\). \(\square\)

### 6 Conclusion and Related Work

We have developed an operational semantics for the RAR fragment of the C11 memory model, which has been shown to be both sound and complete with respect to the axiomatic description. Thus, every state generated by the operational semantics is guaranteed to be one allowed by the axiomatic semantics. Moreover, any execution that is valid with respect to the axiomatic semantics can be generated by the operational semantics. Our semantics relies on a thread-local view of observability\(^6\), which is defined in terms of eoo and hoo orders. We have developed a proof technique for our operational semantics with a notation that follows conventional proofs of sequentially consistent memory as much as possible. Finally, we have applied this technique to an example verification.

There is a large body of related work; here, we provide a brief snapshot. There are several works aimed at providing operational semantics for a larger subset of C11, including models that aim to address the so-called thin-air problem (that we rule out by the No-Thin-Air axiom), which invariably lead to more complex semantics. Nienhuis et al. [23] provide a semantics that supports inductive reasoning, but they are forced to consider an order that does not include sb. This complicates a verification technique that follows program order. Kang et al. [15] develop an operational model aimed at handling cycles in sb ∪ rf. Again, their sophisticated model handles a larger subset of the C11 language, but at the cost of a more complicated state space and transition relation. Lahav et al. [17] provide an operational model for a stronger release-acquire model, where sb ∪ rf ∪ mo is required to be acyclic.

Kang et al. [15] provide a basic program logic for proving invariants; using their semantics in verification remains an open problem. Jagadeesan et al. [12] develop an operational semantics capable of coping with out-of-order executions for the Java memory model. However, their work focuses on supporting Java compiler optimisations and they do not consider program verification. One avenue for future work is to see how our notions of determinate-value and variable-ordering assertions might be applied to verification in a more sophisticated semantics [12, 15].

Concurrent separation logic (CSL) provides a different approach to verification, and several frameworks have been developed for dealing with C11-style weak memory [8, 9, 13, 14]. These frameworks typically deal with a fragment of C11 containing release/acquire operations but that is not comparable to the fragment of our model. Weak-memory approaches to verification, and several frameworks have been developed for dealing with C11-style weak memory [8, 9, 13, 14]. These frameworks typically deal with a fragment of C11 containing release/acquire operations but that is not comparable to the fragment of our model. Weak-memory

\(^6\)Our notion of observability differs from those defined in [10, 14].
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CSL has been a very active area of research for several years, and we refer the reader to the introduction of [14] for an excellent review.

Finally, recent works have focused on model checking approaches [1, 16], where validation is aimed at efficient consistency checking of the standard axiomatic semantics.

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References


A Proofs of Section 4.2

Theorem 4.4. Let \( \sigma = ((D, sb), rf, mo) \) be a C11 state reachable from \( \sigma_0 \) using relation \( \rightarrow_{RA} \). Then \( \sigma \) satisfies SB-TOTAL, MO-VALID, RF-COMPLETE, NO-THIN-AIR and COHERENCE.

Proof of Theorem 4.4. By induction on the number of steps executed to reach \( \sigma \).

Induction base. The initial state \( \sigma_0 \) satisfies all conditions as all relations are empty and there are no read event in \( \sigma_0 \).

Induction step. Let \( \sigma_i \) be a C11 state reachable in \( i \) steps that fulfils the C11 consistency conditions. Let \( \sigma_i \stackrel{C_{11}}{\rightarrow} \sigma_{i+1} \). We need to show that \( \sigma_{i+1} \) satisfies all conditions.

SB-TOTAL: Follows from definition of + and induction hypothesis.

MO-VALID: Follows from definition of mo[\( w, e \)] and induction hypothesis.

RF-COMPLETE: Follows from rules Read and RMW and induction hypothesis.

No-THIN-AIR: Let \( \sigma_i = ((D_i, sb_i), rf_i, mo_i) \), assume (by induction hypothesis) that \( sb_i \cup rf_i \) is acyclic and consider the introduction of element \( e \) to \( \sigma_i \). For each rule in Figure 3, \( e \) is maximal in \( sb_i \). Thus \( sb_{i+1} \cup rf_i \) is acyclic. Moreover, if \( e \) is a write \( rf_{i+1} = rf_i \), and if \( e \) is a read or an update, \( e \) is maximal in \( rf_{i+1} \), and hence, \( sb_{i+1} \cup rf_{i+1} \) is acyclic.

COHERENCE. Assume \( lb_i, ec \) is ireflexive. Consider case distinction on the type of event \( e \).

- \( e \) is a read event. This introduces edges \( (e', e) \in sb_{i+1}, (w, e) \in rf_{i+1} \) and \( (e, w') \in fr_{i+1} \) for each \( w' \) such that \( (w, w') \in mo_i \). If we have a cycle in \( lb_{i+1}, ec_{i+1} \), the cycle has to pass through \( e \), and therefore also leave \( e \).
via some \((e, w') \in fr_{i+1}\) edge (since these are the only outgoing edges from \(e\)). There are two cases:

1. There is a path with edges \((w', e') \in eco_{i+1}\) and \((e'', e') \in hb_{i+1}\), for some \(e'' \in D_i\).

2. There is a path with edges \((w', e') \in eco_{i+1}\) and \((e'', w) \in hb_{i+1}\) and \((w, e) \in sw_{i+1}\) (due to the events \(w \) and \(e \) synchronising via \(R \) and \(A \) synchronisation).

Both cases potentially create a reflexive edge via the composition of edges \((e'', e) \in hb_{i+1}\) and \((e', e'') \in eco_{i+1}\). However, we now have \(w' \in EW_{\gamma_1}(t)\) and since \((w, w') \in mo\), we have \(w \not\in OW_{\gamma_1}(t)\) and hence the edge \((w, e) \in rf_{i+1}\) cannot exist, giving rise to a contradiction.

- \(e\) is a write event. This introduces edges \((e', e) \in sb_{i+1}\), \((w, e) \in mo_{i+1}\) and \((r, e) \in fr_{i+1}\) for any read \(r\) in \(D_i\) that reads \(var(e)\). If \(e\) is maximal in \(mo_{i+1}\) we are done as \(hb_{i+1}\); \(eco_{i+1}\) cannot be reflexive. Otherwise, there must be an edge that leaves \(e\) via an edge \((e, w') \in mo_{i+1}\). We have two cases:

  1. There is a path with edges \((w', e') \in eco_{i+1}\) and \((e'', e') \in hb_{i+1}\). This potentially creates a reflexive edge, via the composition of edges \((e'', e) \in hb_{i+1}\) and \((e', e'') \in eco_{i+1}\). However, this would mean we have \(w \not\in OW_{\gamma_1}(t)\) and hence the edge \((w, e) \in mo_{i+1}\) cannot exist.

  2. There is a path with edges \((w', e') \in eco_{i+1}\) and \((e'', w) \in hb_{i+1}\). This potentially creates a reflexive edge, via the composition of edges \((e'', w) \in hb_{i+1}\) and \((w, e'') \in eco_{i+1}\). However, this also means that we have edges \((w, w')\) in \(mo_{i+1}\), \((w', e'') \in eco_{i+1}\) and \((e'', w) \in hb_{i+1}\), i.e., \(hb_{i+1}\) is reflexive, which is a contradiction.

3. There is a path with edges \((w', e') \in eco_{i+1}\) and \((e'', r) \in hb_{i+1}\). This case is similar to the one above.

- \(e\) is an update event. This introduces edges \((e', e) \in sb_{i+1}\), \((w, e) \in rf_{i+1}\), \((w, e) \in mo_{i+1}\). The proof is similar to the proofs of the read and write cases.

We now show \(eco_{i+1}\) is irreflexive, assuming \(eco_i\) is irreflexive. We perform case analysis on the type of event \(e\).

- \(e\) is a read event. This introduces eco edges \((w, e) \in rf_{i+1}\) and \((e, w') \in fr_{i+1}\) for each \(w'\) such that \((w, w') \in mo_i\). If \(eco_{i+1}\) is reflexive, we must have an edge \((w', w) \in eco_{i+1}\). But this means we have edges \((w, w') \in eco_i\) and \((w, w') \in mo_i \subseteq eco_{i+1}\), i.e., \(eco_i\) is reflexive, which is a contradiction.

- \(e\) is a write event. This introduces eco edges \((w, e) \in mo_{i+1}\) and \((r, e) \in fr_{i+1}\). If \(e\) is maximal in \(mo_{i+1}\), we are done as \(eco_{i+1}\) cannot be reflexive. Otherwise, there is an path that leaves \(e\) via an edge \((e, w') \in mo_{i+1}\). Then we either have a path with edge \((w', w) \in eco_{i+1}\) or a path with edge \((w', r) \in eco_{i+1}\). However, both contradict the assumption that \(eco_i\) is irreflexive.

- \(e\) is an update event. This introduces eco edges \((w, e) \in rf_{i+1}\), \((w, e) \in mo_{i+1}\) as well as \((e, w') \in mo_{i+1}\) and \((e, w') \in fr_{i+1}\) for each \(w'\) such that \((w, w') \in mo_i\). If \(eco_{i+1}\) is reflexive, we must have an edge \((w', w) \in eco_{i+1}\). But this means we have edges \((w', w) \in eco_i\) and \((w, w') \in mo_i \subseteq eco_{i+1}\), i.e., \(eco_i\) is reflexive, which is a contradiction.

By (11), we have in particular that \(tid(e_{i-1}) \neq tid(e_i)\). Thus by Proposition 4.6 there must exist a \(\delta_{i-1}\) such that \(\delta_{i-2} \Rightarrow_{PE} \delta_{i-1} \Rightarrow_{PE} \delta_{i} \Rightarrow_{PE} \delta_{k}\), and hence, a valid pre-execution sequence

\[
\delta_0 \Rightarrow_{PE} \delta_{i-2} \Rightarrow_{PE} \delta_{i-1} \Rightarrow_{PE} \delta_{i} \Rightarrow_{PE} \delta_{k}\]

Again by property (11), we have that \(tid(e_{i-2}) \neq tid(e_i)\) and the process above can be repeated so that we obtain:

\[
\delta_0 \Rightarrow_{PE} \delta_{i-2} \Rightarrow_{PE} \delta_{i-1} \Rightarrow_{PE} \delta_{i} \Rightarrow_{PE} \delta_{k}\]

Further repeating this process, we obtain:

\[
\delta_0 \Rightarrow_{PE} \delta_{i-2} \Rightarrow_{PE} \delta_{i-1} \Rightarrow_{PE} \delta_{i} \Rightarrow_{PE} \delta_{k}\]

which (since \(e_i = f_i\) is equivalent to:

\[
\delta_0 \Rightarrow_{PE} \delta_{i-2} \Rightarrow_{PE} \delta_{i-1} \Rightarrow_{PE} \delta_{i} \Rightarrow_{PE} \delta_{k}\]

We can now repeat the entire process for \(f_2\) using the property and percolate the element it corresponds to in \(E\) to the correct position in \(F\) since \(f_2 \neq e_i\), i.e., \(f_2\) corresponds to an element in \(\{e_1, \ldots, e_k\} \setminus \{e_i\}\). Assuming that \(f_2\) corresponds to position \(i'\) in \(E\), we have property \(\forall j \leq i \leq i' - 1 \Rightarrow tid(e_j) = tid(e_{i'})(\text{analogous to (11)}, \text{where the lower index})
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is increased by 1 and upper index is adjusted to \( i' = i - 1 \). Once \( f_2 \) is in position, we can repeat for \( f_3 \) and so forth. □ □

We now show that for every justifiable pre-execution there is an execution of the C11 semantics that ends in the C11 state justifying the pre-execution. The theorem uses a notion that restricts pre-executions and C11 executions to a set of events. For a set of events \( E \subseteq D \), we define:

\[
(D, sb)_E = (E, sb \cap (E \times E))
\]

\[
(\gamma, rf, mo)_E = (\gamma_E, rf \cap (E \times E), mo \cap (E \times E))
\]

In the completeness proof, we assume that the given pre-execution sequence \((P_0, y_0) \Rightarrow_{PE} (P_1, y_1) \Rightarrow_{PE} \ldots \Rightarrow_{PE} (P_k, y_k)\) has been reordered such that \( e_1, \ldots, e_k \) is a linearization of \( sb_k \cup rf_k \), where \( rf_k \) is the reads-from relation used in the justification of \( y_k \). Such a linearization is possible since \( sb_k \cup rf_k \) is acyclic (axiom No-THIN-AIR).

**Theorem 4.8.** Suppose \((P_0, y_0) \Rightarrow_{PE} (P_1, y_1) \Rightarrow_{PE} \ldots \Rightarrow_{PE} (P_k, y_k)\) such that \( y_k = (D_k, sb_k) \) is justifiable with justification \( \sigma_k = (y_k, rf_k, mo_k) \) and \( e_1, \ldots, e_k \) is a linearization of \( sb_k \cup rf_k \). Then

\[
(P_0, \sigma_0) \Rightarrow_{RA} (P_1, \sigma_1) \Rightarrow_{RA} \ldots \Rightarrow_{RA} (P_k, \sigma_k)
\]

where \( \sigma_i = (y_k, rf_k, mo_k)_{(e_i, \ldots, e_k)}, 0 < i < k \).

**Proof of Theorem 4.8.** By induction on the number of steps.

**Base case.** The initial configurations agree and hence the claim holds for 0 steps.

**Induction step.** Let the above claim hold for sequences up to length \( j \). We perform a case split on the type of event \( e_{j+1} \notin D_j \).

1. \( e_{j+1} \) is a read event of a thread \( t \), i.e., \( tid(e_{j+1}) = t \). Let \( w \) be the write event that \( e_{j+1} \) reads from, i.e., \((w, e_{j+1}) \in rf_k \). We known \( w \in D_j \) since we consider elements in \( sb_k \cup rf_k \) order.

   We need to show that \( w \in OW_{\sigma_j}(t) \). The proof is by contradiction. Assume \( w \notin OW_{\sigma_j}(t) \), then there exists \( w' \in BW_{\sigma_j}(t) \) such that \((w, w') \in mo_k \). Hence \((e_{j+1}, w') \in fr_k \) and there exists some \( e \) such that \((w', e) \in ecok \) and \((e, e_{j+1}) \in hb_k \). There are three possibilities:

   - \((w', e), (e, e_{j+1}) \in Id\). This is an immediate contradiction since it implies \( w' = e_{j+1} \).
   - \((w', e) \in ecok \) and \((e, e_{j+1}) \in Id\), i.e., \( e = e_{j+1} \). This contradicts the assumption that \( ecok \) is irreflexive.
   - \((w', e) \in ecok \) and \((e, e_{j+1}) \in hb_k \). We then have \((e_{j+1}, e) \in ecok \) resulting in a contradiction to the assumption that \( hb_k : ecok \) is irreflexive.

   The contradictory scenario is depicted by the following diagram:

   ![Diagram](image-url)

   We also need to show that \( w \) selected is not covered.

   Again assume the contrary: there exists some update event \( u \) such that \((w, u) \in rf_k \). Then \((w, u) \in mo_k \) as well. Hence there is an edge \((u, e_{j+1}) \in fr_k \). Since the update \( u \) and \( e_{j+1} \) write to the same location, they need to be mo-ordered. Here we have two cases:

   - If \((u, e_{j+1}) \in mo_k \), then \( w \) is not the immediate predecessor of \( e_{j+1} \) in \( mo_k \).
   - If \((e_{j+1}, u) \in mo_k \), then the \( fr_k \) edge and the \( mo_k \) edge together form a cyle, contradicting irreflexivity of \( ecok \).

2. Suppose \( e_{j+1} \) is a write event and \( w \) is the immediate predecessor of \( e_{j+1} \) in \( mo_k \). Note that \( w \) may either be a write or an update event. We must show that it is possible to take a \( \Rightarrow_{RA} \) step such that \( e_{j+1} \) is placed immediately after \( w \). To this end, we must show that \( w \in OW_{\sigma_j}(t) \).

   Suppose not, i.e., \( w \notin OW_{\sigma_j}(t) \). Then there exists an event \( w' \in BW_{\sigma_j}(t) \) such that \((w, w') \in mo \) and an event \( e \) such that \((w', e) \in ecok \) and \((e, e_{j+1}) \in hb_k \).

   Since we have assumed \( w \) is an immediate predecessor of \( e_{j+1} \) in \( mo_k \) and that \((w, w') \in mo_k \), we must have \((e_{j+1}, w') \). There are three possibilities:

   - \((w', e), (e, e_{j+1}) \in Id\). This is an immediate contradiction since it implies \( w' = e_{j+1} \) and we have assumed \( w' \in D_j, e_{j+1} \notin D_j \).
   - \((w', e) \in ecok \) and \((e, e_{j+1}) \in Id\), i.e., \( e = e_{j+1} \). This contradicts the assumption that \( ecok \) is irreflexive.
   - \((w', e) \in ecok \) and \((e, e_{j+1}) \in hb_k \). We then have \((e_{j+1}, e) \in ecok \) resulting in a contradiction to the assumption that \( hb_k : ecok \) is irreflexive.

   The contradictory scenario is depicted by the following diagram:

   ![Diagram](image-url)

3. Suppose \( e_{j+1} \) is an update event and \( w \) is the immediate predecessor of \( e_{j+1} \) in \( mo_k \). We must show that it is possible to take a \( \Rightarrow_{RA} \) step such that \( e_{j+1} \) is placed immediately after \( w \). This case is a combination of the read and write cases, namely if we assume \( w \notin OW_{\sigma_j}(t) \), then there must exist a \( w' \) and \( e \) as shown in the diagram below, which is a contradiction.
B Proofs for Section 5

B.1 Proofs of Lemmas

Lemma 5.3. (Determinate-Value Read) For any Read or RMW transition $(P, σ) \xrightarrow{w} (P′, σ′)$, if $\var{e} = \var{e′}$, then $rdval(e) = v$.

Proof: By the definition of $\var{e} = \var{e′}$, we know $m = \sigma.last(x)$. Both the Read or RMW transitions stipulate that the value read is the $rdval(e) = wrval(m) = v$. □

Lemma 5.4. (Determinate-Value Agreement) For any threads $t$, $t′$ location $x$, and values $v$, $v′$, if $x = t$ $v$ and $x = t′$, $v′$ then $v = v′$, and thus $t$ and $t′$ agree on the value of $x$.

Proof: By $x = t$ $v$ and $x = t′$, $v′$, we have $OW_{σ}(t) = OW_{σ}(t′) = (σ.last(x))$, and thus $v = v′$. □

Lemma 5.6. Let $t = tid(e)$ and $x = var(e)$ for some event $e$. For any reachable transition $(P, σ) \xrightarrow{m, e} (P′, σ′)$, $m = σ.last(x)$ if either of the following holds:

1. $x = t$, $v$ for some value $v$, or
2. $x$ is an update only location in $σ$.

Proof: If property 1 holds, then $OW_{σ}(t|x) = \{σ.last(x)\}$, and thus $m = σ.last(x)$. If property 2 holds, then every modification to $x$ is covered, except the last. Thus, because $m$ is not covered, $m = σ.last(x)$. □

B.2 Soundness of determinate-value and variable-order assertions

For simplicity, we copy Figure 4 as Figure 5. We refer to the set in condition (3) of Definition 5.1 as the happens-before core of $t$ in $σ$, and hence define:

$$σ.hbc(t) = I_o \cup \{x \mid \exists e^′. tid(e) = t \wedge (e, e′) \in σ.hb\}$$

Lemma B.1. INIT is valid.

Proof: We have $σ_0 = ((I, 0), 0, 0 )$. We have three sub proofs

1. Since $mo = 0$, we have $OW_{σ_0}(t) = I$, and also $|I|x = 1$ and hence $I[x] = \{σ_0.last(x)\} = OW_{σ_0}(t|x)$.
2. Trivial by definition.
3. Immediate since $σ.last(x) \in I$. □

Lemma B.2 (Establish Determinate-Values). For any reachable transition $(P, σ) \xrightarrow{m, e} (P′, σ′)$, the rules NoMod, ModLast, Transfer and AcqRead from Figure 5 hold.

Proof.

NoMod. This is easy to check since $σ.last(x) = σ′.last(x)$ and $OW_{σ}(t)|x = OW_{σ′}(t)|x$.

ModLast. Since $m = σ.last(x)$, the new modification $e$ is added to the end of $mo|x$, so that $σ′.last(x) = e$. Because $e \in OW_{σ′}(t)|x$ and $e$ is mo-after every other modification in $σ′.mo|x$, $OW_{σ′}(t)|x = \{e\}$. Finally, because $tid(e) = t$, $e \in \{e \mid \exists e′. tid(e) = t \wedge (e′, e′′) \in σ.hb\}$.

Transfer. First note that because $x = t$ $y$ we have

$$σ.last(x), σ.last(y) \in σ.hb.$$  \hspace{1cm} (12)

Because hbc is irreflexive, we also have $x \neq y$, and thus by NoMod:

$$σ.last(x) = σ.last(x). \hspace{1cm} (13)$$

By (12) and (13), we have $(σ′.last(x), σ.last(y)) \in σ.hb$. Moreover,

$$σ′.last(x), σ.last(y) \in σ.hb \implies (σ′.last(x), σ.last(y)) \in σ′.hbc \implies σ′.last(x), σ.last(y) \in σ′.hbc \implies (σ′.last(x), σ.last(y)) \in sw \hspace{1cm}$$

Therefore,

$$σ′.last(x) \in σ′.hbc(tid(e)).$$

This proves the third property of the determinate-value assertion. We prove the two remaining properties of the determinate-value assertion:

- Since $σ′.last(x) \in σ′.hbc(tid(e))$, we have $σ′.last(x) \in EW_{σ′}(t)$, and therefore $σ′.OW_{σ′}(t)|x = \{σ′.last(x)\}$.
- By (13), $wrval(σ′.last(x)) = v$ iff $wrval(σ′.last(x)) = v$, which is true because $x = t$ $v$.

AcqRd. We know $σ′.mo|x = σ′.mo|x$ and thus $σ′.last(x) = σ.last(x)$. Therefore by the assumption $m = σ.last(x)$, we have $m = σ′.last(x)$. Because $m \in EW_{σ′}(t)$ and $m$ is maximal in $σ′.mo|x$, we have $σ′.OW_{σ′}(t)|x = \{m\} = \{σ′.last(x)\}$ by definition of $OW_{σ′}$. The fact that $rdval(e) = wrval(m)$ follows from the premises of rules Read and RMW. Finally, we have $(m, e) \in sw \subseteq σ′.hbc$ thus $σ′.last(x) \in σ′.hbc(t)$. □

Lemma B.3 (Establish Location-Order). For any reachable transition $(P, σ) \xrightarrow{m, e} (P′, σ′)$, the rules WriteOrd and NoModOrd hold.

Proof.

WriteOrd. Note that $σ.last(x) = σ′.last(x)$ since $x \neq y$ and $e \in Wr_{t′}y$. By $x = tid(e)$ $v$, we have $σ.last(x) \in σ.hbc(tid(e))$. Expanding the definition of $hbc$ and reformulating slightly, we see that

$$σ.hbc(tid(e)) = I_o \cup \{e′ \mid tid(e′) = tid(e) \cup \{e′ \mid \exists e′′. tid(e′′) = tid(e) \wedge (e′′, e′′′) \in σ.hb\}$$

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Thus, there are three cases to consider. 1. \( \sigma'.last(x) \in I_\sigma \). In this case, we get \( x \rightarrow y \) since we will have 
\[
(\sigma'.last(x), \sigma'.last(y)) \in \sigma'.sb \subseteq \sigma'.hb.
\]
2. \( tid(\sigma'.last(x)) = tid(e) \). By transition rules \( \text{Write} \) and \( \text{RMW} \) of our operational semantics, \((\sigma'.last(x), e) \in \sigma'.sb\) and hence \((\sigma'.last(x), e) \in \sigma'.hb\), or equivalently \( x \rightarrow y \).
3. There exists an \( e' \) with \( tid(e') = tid(e) \) and \((\sigma'.last(x), e') \in \sigma'.sb\). Because \((\sigma'.last(x), \sigma'.last(y)) \in \sigma'.hb\) we have \((\sigma'.last(x), e') \in \sigma'.hb\). By the modification transitions of our operational semantics we also have \((e', e) \in \sigma'.sb\), and thus (putting the two together) we have \((\sigma'.last(x), e) \in \sigma'.hb\) as required.

NoModOrd. This is easy to check since because \( e \) is not a modification of \( x \) or \( y \) we have \( \sigma'.last(x) = \sigma'.last(x) \) and \( \sigma'.last(y) = \sigma'.last(y) \). Now, because \((\sigma'.last(x), \sigma'.last(y)) \in \sigma'.hb\) (the content of \( x \rightarrow y \)) and the fact that \( \sigma'.hb \subseteq \sigma'.hb \), it follows that \((\sigma'.last(x), \sigma'.last(y)) \in \sigma'.hb\), or equivalently \( x \rightarrow y \).

UpdOrd. There are two cases to consider. First, assume \( m \neq \sigma'.last(y) \). In this case, \( \sigma'.last(y) = \sigma'.last(y) \). Because \( x \rightarrow y \), we have \((\sigma'.last(x), \sigma'.last(y)) \in \sigma'.hb \subseteq \sigma'.hb\), and thus \((\sigma'.last(x), \sigma'.last(y)) \in \sigma'.hb\). Because \( x \rightarrow y \) (by the irreflexivity of \( \sigma \)), \( x \) and \( y \) are distinct variables and thus \( e \notin \text{Wr}_{\sigma} \). Therefore, \( \sigma'.last(x) = \sigma'.last(x) \), so \((\sigma'.last(x), \sigma'.last(y)) \in \sigma'.hb\) as required.

Second, assume \( m = \sigma'.last(y) \). In this case \( \sigma'.last(y) = e \). Furthermore, because \( m \in \text{Wr}_{\sigma} \) and \( e \) is an update (which is acquiring) we have \((m, e) \in \text{sw} \) and therefore \((e, e) \in \sigma'.hb\). Because \( x \rightarrow y \) we have \((\sigma'.last(x), \sigma'.last(y)) \in \sigma'.hb \subseteq \sigma'.hb\) and thus \((\sigma'.last(x), m) \in \sigma'.hb\) so \((\sigma'.last(x), e) \in \sigma'.hb\) by transitivity. Finally, because \( \sigma'.last(x) = \sigma'.last(x) \) and \( \sigma'.last(y) = e \) we have \((\sigma'.last(x), \sigma'.last(y)) \in \sigma'.hb\) as required.

\[ \square \]

C Relationship with Canonical C11

In this section, we describe the relationship between the version of the C11 semantics given in Section 4 and that of [5], on which it is closely based. The semantics of [5] uses a notion of candidate execution as described below. We focus on the relationship between our notion of validity (Definition 4.2 of this paper, and their notion of consistency, which we call \textit{canonical consistency} in this appendix. We prove that, for any candidate execution, validity without the NoThinAir axiom and a version of canonical consistency (described below) are equivalent.

Batty et al [5] use a notion of candidate execution (Definition 7, [5]), which gives certain well-formedness conditions on executions. For the purposes of this appendix, we define candidate executions as follows:

\textbf{Definition C.1 (Candidate Execution).} A tuple \(((D, sb), rf, mo)\) is a candidate execution if it satisfies the conjunction of the conditions RF-COMPLETE, MO-VALID and SB-TOTAL of Definition 4.2 in our current paper.

Minor variations in presentation prevent us from claiming that the definition just given is strictly equivalent to Definition 7 of [5]. Principally, [5] employs an equivalence relation to determine when two operations are on the same thread, whereas we index operations with a thread identifier. Another difference is that Batty et al. [5] define the hb relation such that initialising writes are hb-prior to all other events, whereas we stipulate that initialising writes are sb-prior to all other events (thus ensuring the hb-ordering indirectly). With these caveats aside, the definition of candidate execution given here is essentially the same as that of [5].

Let \((D, sb, rf, mo)\) be a candidate execution. As is true for all versions of the C11 memory model, canonical consistency is defined in terms of the happens-before relation, which in turn is defined in terms of the synchronises-with relation. The synchronises-with relation of [5], which we call \textit{canonical synchronises-with} and denote by \(\text{sw}_C\) is slightly larger than our definition

\[ \text{sw} \subseteq \text{sw}_C \]

The extra edges in \(\text{sw}_C\) relate to the so-called \textit{release sequences}, which we have ignored in our presentation. The effect of this relaxation is that our version defines a weaker semantics, with more valid executions.
The happens-before relation in [5], which we call canonical happens-before and denote \( hb_C \), is defined as follows

\[
    hb_C = (sb \cup (I \times \neg I) \cup sw_C)^+ \]

where \( \neg I \) is the complement of the set of initialising writes. In our version of the semantics, \( I \times \neg I \subseteq sb \), and thus \( sb \cup (I \times \neg I) = sb \) so

\[
    hb_C = (sb \cup sw_C)^+ \]

similar to our definition. Thus, because \( sw \subseteq sw_C \), \( hb \subseteq hb_C \).

We now present the definition of consistency given in [5] as it relates to the RAR fragment.

**Definition C.2 (Canonical RAR Consistency).** A candidate execution \( \mathbb{D} = (D, sb, rf, mo) \) is canonically consistent if all the following conditions hold

\[
\begin{align*}
    &irrefl(hb_C) \quad (HB-C) \\
    &irrefl((rf^{-1})^2; mo; rf^2; hb_C) \quad (COH-C) \\
    &irrefl(rf; hb_C) \quad (RF-C) \\
    &irrefl(rf \cup (mo; mo; rf^{-1}) \cup (mo; rf)) \quad (UPD-C)
\end{align*}
\]

where \( hb_C \) is defined from \( \mathbb{D} \) as above.

To account for the fact that \( sw \subseteq sw_C \), and thus \( hb \subseteq hb_C \), we give a slightly weaker notion of canonical consistency, called weak canonical RAR consistency, which we prove equivalent to our notion of validity. This weaker condition is obtained from the stronger by replacing \( hb_C \) by \( hb \). Also, to simplify presentation of the proof, we split the condition RF-C into two conditions: one called RF, and one called RFI that explicitly requires the irreflexivity of the rf relation. This second change is purely presentational, and does not change the strength of the semantics.

**Definition C.3 (Weak Canonical RAR Consistency).** A candidate execution \( \mathbb{D} = (D, sb, rf, mo) \) is canonically consistent if all the following conditions hold

\[
\begin{align*}
    &irrefl(hb) \quad (HB) \\
    &irrefl((rf^{-1})^2; mo; rf^2; hb) \quad (COH) \\
    &irrefl(rf; hb) \quad (RF) \\
    &irrefl(rf) \quad (RFI) \\
    &irrefl((mo; mo; rf^{-1}) \cup (mo; rf)) \quad (UPD)
\end{align*}
\]

where \( hb \) is defined from \( \mathbb{D} \) as usual.

As we shall see, the validity condition \( irrefl(eco^2; hb) \) (as used in the coherence condition of Definition 4.2 in our paper) captures the collective effect of conditions HB, COH and RF. The condition UPD, which we sometimes call update atomicity, requires that each update appears in mo-order immediately after the write that the update reads from. As we shall see, the validity condition \( irrefl(eco) \) implies update atomicity, and for any candidate execution, the update atomicity property implies \( irrefl(eco) \).

The following lemma follows easily from the fact that \( hb \subseteq hb_C \).

**Lemma C.4.** For any candidate execution

\[
    \mathbb{D} = ((D, sb), rf, mo),
\]

if \( \mathbb{D} \) is canonical consistent, then it is weakly canonical consistent.

From now on, we consider only weak canonical consistency. Thus, when we refer to properties HB, COH, RF, and UPD we mean those of weak canonical consistency.

For the remainder of the section, we work towards proving the following theorem

**Theorem C.5.** For any candidate execution

\[
    \mathbb{D} = ((D, sb), rf, mo),
\]

\( \mathbb{D} \) is weakly canonical consistent iff \( \mathbb{D} \) satisfies Coherence of Definition 4.2 on page 7.

As we shall see, much of our proof is about reformulating the various relations and axioms that make-up the canonical memory model.

The following lemma provides a more convenient form for the UPD property.

**Lemma C.6.** For any candidate execution

\[
    \mathbb{D} = ((D, sb), rf, mo),
\]

the UPD condition (that is, \( irrefl((mo; mo; rf^{-1}) \cup (mo; rf)) \)) is equivalent to \( irrefl(fr; mo) \wedge irrefl(rf; mo) \).

Proof. First note that for any relations \( r, s \) we have both

\[
    irrefl(r; s) \iff irrefl(s; r) \\
    irrefl(r \cup s) \iff irrefl(r) \wedge irrefl(s).
\]

Using these equivalences, UPD is equivalent to

\[
    irrefl(rf^{-1}; mo; mo) \wedge irrefl(rf; mo).
\]

It remains to show that \( irrefl(rf^{-1}; mo; mo) \) is equivalent to \( irrefl(fr; mo) \). Because \( fr \subseteq rf^{-1}; mo \), we have

\[
    fr; mo \subseteq rf^{-1}; mo; mo
\]

and thus if \( irrefl(rf^{-1}; mo; mo) \) then \( irrefl(fr; mo) \).

Finally, we show that if there is a cycle in \( rf^{-1}; mo \), then there is also one in \( fr; mo \). Assume that \( (x, x) \in rf^{-1}; mo \). Then there is some \( y \) such that \( (x, y) \in rf^{-1}; mo \) and \( (y, x) \in mo \). There are two cases to consider. In the first case, \( x = y \). But this is impossible because then we would have \( (x, x) \in mo \), contrary to the irreflexivity of \( mo \). In the second case, \( x \neq y \), but then \( (x, y) \in (rf^{-1}; mo) - Id = fr \) so \( (x, x) \in fr; mo \) and we are done.

The first lemma says that each update operation can only read from its immediate mo predecessor.

**Lemma C.7 (Update orderings).** For any candidate execution \( (D, sb, rf, mo) \), satisfying UPD the following properties hold for any update \( u \in D \) and event \( x \in D \):
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\[ (u, x) \in \text{fr} \implies (u, x) \in \text{mo} \]

\[ (x, u) \in \text{rf} \implies (x, u) \in \text{mo} \]

**Proof.** Note first that mo must order \( u \) and \( x \) (in some direction). This is because \( \text{var}(u) = \text{var}(x) \), \( u \) is a modification, \( x \) is a modification (because it either has an incoming fr edge or an outgoing rf edge) and mo is total over modifications to the same location. Therefore, it is sufficient to derive a contradiction from the assumption that mo orders the two operations the “wrong” way.

Assume for Property i that \( (u, x) \in \text{fr} \) and \( (x, u) \in \text{mo} \). But then \( (u, u) \in \text{fr} \) mo contrary to the UPD property, as formulated in Lemma C.6.

Assume for Property ii that \( (x, u) \in \text{rf} \) and \( (u, x) \in \text{mo} \). But then \( (x, x) \in \text{rf} \) mo contrary to the UPD property, as formulated in Lemma C.6. \( \Box \)

We next need some properties about the structure of \( \text{eco} \).

**Lemma C.8** (Coherence inclusions). For any candidate execution \((D, sb, rf, mo)\), that satisfies the UPD property the following inclusions hold:

- i) \( \text{rf} \); \( \text{fr} \subseteq \text{mo} \)
- ii) \( \text{rf}; \text{mo} \subseteq \text{mo} \)
- iii) \( \text{rf}; \text{fr} \subseteq \text{mo}; \text{rf} \)
- iv) \( \text{mo}; \text{fr} \subseteq \text{mo} \)
- v) \( \text{fr}; \text{mo} \subseteq \text{fr} \)

**Proof.**

- i) Consider \((x, y) \in \text{rf} \) and \((y, z) \in \text{fr} \). Because \( \text{rf} \) is one-to-many, \( \text{rf}^{-1}(y) = x \). Because \((y, z) \in \text{fr} \), \( \text{rf}^{-1}(y, z) \in \text{mo} \). Therefore, \((x, z) \in \text{mo} \) as required.
- ii) Consider \((x, y) \in \text{rf} \) and \((y, z) \in \text{mo} \). Because \( y \) has an incoming rf edge it is a read, because it has an outgoing mo edge, it is a modification, and so \( y \) is an update. Thus, by Lemma C.7ii, \((x, y) \in \text{mo} \) and then the result follows by transitivity.
- iii) Consider \((x, y) \in \text{rf} \) and \((y, z) \in \text{rf} \). Because \( y \) has both incoming and outgoing rf edges, it is an update. Thus, by Lemma C.7ii, \((x, y) \in \text{mo} \) and then the result is immediate.
- iv) Consider \((x, y) \in \text{mo} \) and \((y, z) \in \text{fr} \). Because \( y \) has an incoming mo edge it is a modification, because it has an outgoing fr edge, it is a read, and thus \( y \) is an update. Thus, by Lemma C.7i, \((y, z) \in \text{mo} \) and now \((x, z) \in \text{mo} \) by transitivity.
- v) Let \((x, z) \in \text{fr} \); mo. Thus, there is some \( y \neq x \) such that \((x, y) \in \text{rf}^{-1} \); mo and \((y, z) \in \text{mo} \). Let \( w \) be unique such that \((w, x) \in \text{rf} \) and so \((w, y) \in \text{mo} \). By transitivity of mo we have \((w, z) \in \text{mo} \) and thus \((x, z) \in \text{rf}^{-1}; \text{mo} \). It remains to show that \( x \neq z \). Assume otherwise. Then \( x \) is an update (because it has both an incoming rf edge and an incoming mo edge). Now, by Lemma C.7i,

because \((x, y) \in \text{fr} \), \((x, y) \in \text{mo} \) and thus \((x, z) \in \text{mo} \). But now \( x \neq y \) by the irreflexivity of mo.

- vi) Consider \((x, y) \in \text{fr} \) and \((y, z) \in \text{fr} \). Because \( y \) has an incoming fr edge it is a modification, and because \( y \) has an outgoing fr edge it is a read. Thus, \( y \) is an update and by Lemma C.7i, \((y, z) \in \text{mo} \). So now \((x, z) \in \text{fr} \), mo so by Property v of this Lemma, \((x, z) \in \text{fr} \).

\( \Box \)

The next lemma presents a “closed-form” for the eco relation, in which \( \text{eco} \) is defined without use of a transitive closure, providing a simple set of cases that must be considered when analysing the relation. This is inspired by a similar expression in [20].

**Lemma C.9** (eco cases). For any semi-consistent execution \((D, sb, rf, mo)\), with update atomicity

\[ \text{eco} = \text{fr} \cup \text{mo} \cup \text{rf} \cup (\text{mo}; \text{rf}) \cup (\text{fr}; \text{rf}) \]

**Proof.** Let

\[ \text{eco}' = \text{fr} \cup \text{mo} \cup \text{fr} \cup (\text{mo}; \text{rf}) \cup (\text{fr}; \text{rf}) \]

We show that \( \text{eco}' = \text{eco} \).

Recall that \( \text{eco} = (\text{fr} \cup \text{mo} \cup \text{rf})^+ \). It is easy to see that \( \text{eco}' \subseteq \text{eco} \) (as each option in the union defining \( \text{eco}' \) is included in one or two steps of \( \text{eco} \)).

We prove that \( \text{eco} \subseteq \text{eco}' \) by induction.

Let \( p \) be a (nonempty) path through the transitive closure \( \text{eco} \). Thus for each \( i \) such that \( i + 1 < |p| \) (where \(|p|\) is the length of \( p \)), \((p_i, p_{i+1}) \in \text{fr} \cup \text{mo} \cup \text{rf} \) (indexing from 0). We prove by induction on the length of \( p \) that \((p_0, p_{|p|-1}) \in \text{eco}' \), which is sufficient to show that \( \text{eco} \subseteq \text{eco}' \). For the base case, \( p \) contains two elements, \( p_0 \) and \( p_1 \), so we must prove that \((p_0, p_1) \in \text{eco}' \). But this follows from the fact that

\[ \text{fr} \cup \text{mo} \cup \text{rf} \subseteq \text{fr} \cup \text{mo} \cup \text{fr} \cup (\text{mo}; \text{rf}) \cup (\text{fr}; \text{rf}) \]

which is clear by inspection. For the induction, assume there is some \( p' \) and \( x \) such that \( p' = p; (x) \) and both

\[ (p_0, p_{|p|-1}) \in \text{eco}' \]

\[ (p_{|p|-1}, x) \in \text{fr} \cup \text{mo} \cup \text{rf} \]

We must prove that \((p_0, x) \in \text{eco}' \). It is sufficient to show that

\[ \text{eco}'; (\text{fr} \cup \text{mo} \cup \text{rf}) \subseteq \text{eco}' \]

But by distributivity of \( ; \) over \( \cup \), this is equivalent to

\[ \text{eco}'; (\text{fr}) \cup (\text{eco}'; \text{mo}) \cup (\text{eco}'; \text{rf}) \subseteq \text{eco}' \]

Expanding the definition of \( \text{eco}' \) and applying distributivity once again we obtain 15 cases to check: five options in the union defining \( \text{eco}' \) combined with each of the three relations \( \text{fr} \), \( \text{mo} \), \( \text{rf} \). The cases, and their proofs are as follows:

- rf; fr \( \subseteq \text{eco}' \) by Lemma C.8i
- rf; fr \( \subseteq \text{eco}' \) by definition of \( \text{eco}' \)
\( \cdot \) rf; mo \( \subseteq \) eco'. But
\( \cdot \) rf; mo \( \subseteq \) mo
by Lemma C.8ii
\( \subseteq \) eco'
by definition of eco'
\( \cdot \) rf; rf \( \subseteq \) eco'. But
rf; rf \( \subseteq \) mo; rf
by Lemma C.8iii
\( \subseteq \) eco'
by definition of eco'
\( \cdot \) mo; fr \( \subseteq \) eco'. But
mo; fr \( \subseteq \) mo
by Lemma C.8iv
\( \subseteq \) eco'
by definition of eco'
\( \cdot \) mo; mo \( \subseteq \) eco'. But
mo; mo \( \subseteq \) mo
by transitivity
\( \subseteq \) eco'
by definition of eco'
\( \cdot \) mo; rf \( \subseteq \) eco'. But this is true by definition of eco'.
\( \cdot \) fr; fr \( \subseteq \) eco'. But
fr; fr \( \subseteq \) fr
by Lemma C.8vi
\( \subseteq \) eco'
by definition of eco'
\( \cdot \) fr; mo \( \subseteq \) eco'. But
fr; mo \( \subseteq \) fr
by Lemma C.8v
\( \subseteq \) eco'
by definition of eco'
\( \cdot \) fr; rf \( \subseteq \) eco'. But this is true by definition of eco'.
\( \cdot \) mo; rf \( \subseteq \) eco'. But
mo; rf \( \subseteq \) mo
by Lemma C.8i
\( \subseteq \) mo
by definition of eco'
\( \cdot \) mo; rf \( \subseteq \) eco'. But
mo; rf \( \subseteq \) mo
by transitivity
\( \subseteq \) eco'
by definition of eco'
\( \cdot \) fr; rf \( \subseteq \) eco'. But
fr; rf \( \subseteq \) fr
by Lemma C.8i
\( \subseteq \) fr
by definition of eco'
\( \cdot \) fr; rf \( \subseteq \) eco'. But
fr; rf \( \subseteq \) rf; mo; rf
by Lemma C.8iii
\( \subseteq \) fr; rf
by Lemma C.8v
\( \subseteq \) eco'
by definition of eco'
\( \cdot \) fr; rf \( \subseteq \) eco'. But
fr; rf \( \subseteq \) fr; mo
by Lemma C.8ii
\( \subseteq \) fr
by Lemma C.8v
\( \subseteq \) eco'
by definition of eco'

This completes our proof. \( \square \)

Lemma C.10 (Weak Canonical RAR Consistency implies eco-irreflexivity). For a candidate execution
\[ \mathcal{D} = ((D, sb), rf, mo), \]
if \( \mathcal{D} \) is weakly canonical consistent then \( \mathcal{D} \) satisfies irrefl(eco).

Proof. Recall from Lemma C.9 that
\[ \text{eco} = rf \cup mo \cup fr \cup (mo; rf) \cup (fr; rf) \]
Assume for a contradiction that there is some \((x, x) \in \text{eco}\).
There are five cases to consider: one for each option of the union. It cannot be that \((x, x) \in rf, (x, x) \in fr, (x, x) \in mo\) edges, because all these relations are irreflexive. Thus the pair \((x, x)\) must appear in one of the following: mo; rf or fr; rf. We treat each case separately.
In the first case, we have \((x, x) \in mo; rf\) for some \(x \in D\). The relation mo; rf goes from modifying operations to reading operations, so again \(x\) must be an update. Let \(w'\) be the modification satisfying \((x, w') \in mo\) and \((w', x) \in rf\) (the existence of this operation is guaranteed by the definition of relational composition). But now, by Property Lemma C.7i (\(w', x) \in mo\) and thus \((x, x) \in mo\) contrary to the irreflexivity of mo.
In the second case, we have \((x, x) \in fr; rf\). Let \(w\) be the modification satisfying \((x, w) \in fr\) and \((w, x) \in rf\) (again, the existence of this modification is guaranteed by relational composition). Because
\[ fr = rf^{-1}; mo \setminus Id \]
there is some modification \(w'\) satisfying \((w', x) \in rf, (w', w) \in mo\) and \(w' \neq w\). But because rf is one-to-many \(rf^{-1}(x) = w \) and \(rf^{-1}(x) = w'\), and thus \(w = w'\), a contradiction. This completes our proof. \( \square \)

Lemma C.11. For a candidate execution
\[ \mathcal{D} = ((D, sb), rf, mo), \]
irrefl(eco; hb) is equivalent to the conjunction of COH and RF (defined in Definition C.3).

Proof. Let \( R = (fr^{-1})?; mo; rf \) so that COH is equivalent to
irrefl(R; hb). Now, note that
\[ (fr^{-1})?; mo; rf^{2} = (mo \cup fr); (rf \cup Id) \]
def of fr, ref. clos.
\[ = (mo \cup (mo; rf) \cup fr \cup (fr; rf)) \]
distrib of over \( \cup \)
Therefore, recalling from Lemma C.9 that
\[ \text{eco} = rf \cup mo \cup fr \cup (mo; rf) \cup (fr; rf) \]
we have eco = R ∪ rf. Thus, because ; distributes over ∪, eco; hb = (R; hb) ∪ (rf; hb), and so irrefl(ec0; hb) is equivalent to irrefl(R; hb ∪ rf; hb). But, because irrefl(r ∪ s) ⇔ irrefl(r) ∧ irrefl(s) for any relations r, s, this is equivalent to the conjunction of COH and RF. □

Lemma C.12 (Weak Canonical RAR Consistency implies eco; hb_irreflexivity). For a candidate execution
\[ \mathcal{D} = ((D, sb), rf, mo), \]
whenever \( \mathcal{D} \) is weakly canonical consistent, we have that \( \mathcal{D} \) satisfies irrefl(ec0; hb).

Proof. First, note that Property HB of weakly canonical consistency ensures that irrefl(hb), so if there is a cycle in eco; hb then there is a cycle in eco; hb (so we must actually take an eco step). We prove that this later is impossible. But by Lemma C.11, because \( \mathcal{D} \) satisfies COH and RF we have irrefl(ec0; hb) as required. □

Lemma C.13 (Coherence implies canonical coherence). For a candidate execution \( \mathcal{D} = ((D, sb), rf, mo) \), if \( \mathcal{D} \) satisfies irrefl(ec0; hb) then \( \mathcal{D} \) satisfies all of HB, COH, and RF above.

Proof. Assume irrefl(ec0; hb). Because irrefl(ec0; hb) and hb ⊆ ec0; hb we have irrefl(hb) as required for HB. Because irrefl(ec0; hb) and eco; hb ⊆ ec0; hb we have irrefl(ec0; hb). By Lemma C.11, this implies the conjunction of COH and RF. This completes our proof. □

Lemma C.14 (Coherence implies Update Atomicity). For a candidate execution \( \mathcal{D} = ((D, sb), rf, mo) \), if \( \mathcal{D} \) satisfies irrefl(ec0) then \( \mathcal{D} \) satisfies the update atomicity property UPD.

Proof. By Lemma C.6, UPD is equivalent to irrefl(rf; mo) ∧ irrefl(rf; mo). But rf; mo ⊆ eco, so because irrefl(ec0) we have irrefl(rf; mo). Likewise, rf; mo ⊆ eco so irrefl(rf; mo). This is sufficient to prove UPD. □

The four lemmas C.10, C.12, C.13 and C.13 together imply C.15 can now be used to prove our main theorem.

Theorem C.15. For any candidate execution
\[ \mathcal{D} = ((D, sb), rf, mo), \]
\( \mathcal{D} \) is weakly canonical consistent iff \( \mathcal{D} \) satisfies SC Coherence of Definition 4.2 on page 7.

Proof. For the left-to-right direction, see Lemmas C.10 and C.12. For the right-to-left direction, see Lemmas C.13 and C.13. □

D Proof of Peterson’s algorithm
A configuration \( (P, \sigma) \) is an initial configuration of Peterson’s algorithm if \( \sigma \) is an initial state of our semantics and the following conditions hold:
\[ P.pc_i = 2 \] (16)
\[ \text{wrval}(\sigma.last(turn)) \in \{1, 2\} \] (17)
\[ \text{wrval}(\sigma.last(flag_i)) = \text{false} \] (18)
for each \( t \in \{1, 2\} \). The last condition here is not strictly necessary for our proof, but it is needed to ensure that Peterson’s algorithm makes progress.

Lemma D.1 (Peterson’s C11 Invariants). If \( (P, \sigma) \) is a state reachable of Peterson’s algorithm, then \( (P, \sigma) \) satisfies the following for each \( t, i \in \{1, 2\} \).

\[ \text{turn is an update-only location} \]
\[ \text{turn} \overset{a}{\rightarrow} t_1 \lor \text{turn} \overset{a}{\rightarrow} 1 \] (20)
\[ P.pc_i \in \{3, 4, 5, 6\} \implies \text{flag}_i \overset{a}{\rightarrow} \text{true} \] (21)
\[ P.pc_i \in \{4, 5, 6\} \implies \text{flag}_i \overset{a}{\rightarrow} \text{turn} \] (22)
\[ P.pc_i \in \{4, 5, 6\} \land P.pc_i \in \{4, 5, 6\} \implies \text{flag}_i \overset{a}{\rightarrow} \text{true} \lor \text{turn} \overset{a}{\rightarrow} t \] (23)
\[ P.pc_i = 5 \land P.pc_i \in \{4, 5, 6\} \implies \text{turn} \overset{a}{\rightarrow} t \] (24)
\[ P.pc_i = 2 \implies \text{flag}_i \overset{a}{\rightarrow} \text{false} \] (25)

Proof. We first prove that each property holds in the initial configuration. Let \( (P, \sigma) \) be an initial state. Thus, for each \( t, \sigma.pc_i = 2 \). This is sufficient to show that all of the invariants 21, 22, 23 and 24 are true initially, as these invariants all assume that at least one thread \( t \) has \( P.pc_i \neq 2 \). We show that each remaining invariant holds as follows:

(19) By definition, every location is update-only in an initial state.
(20) This follows from Init, and the initial condition 17, turn \overset{a}{\rightarrow} 0 or turn \overset{a}{\rightarrow} 1.
(25) This follows from Init, and the initial condition \( \text{wrval}(\sigma_0.last(flag_i)) = \text{false} \).

We now prove, for each transition that each property is preserved. Fix a transition \( (P, \sigma) \overset{m,e}{\rightarrow}_{RA} (P’, \sigma’) \) with \( (P, \sigma) \) satisfying the invariants of Figure D.1. Also, fix a thread \( t \) (thus fixing \( \hat{t} \)), which is the thread executing the operation represented by the transition. For each transition, we prove that each invariant is preserved. Where appropriate, we do so for both \( t \) and \( \hat{t} \). Invariants applied to \( \hat{t} \) are marked with a primed label. We ignore the execution of line 5, as the critical section does not modify the variables used in Peterson’s algorithm.

Case 1: \( P.pc_i = 2 \), and \( P’.pc_i = 3 \) and \( e = \text{Wr}_t(flag_i, \text{true}) \). It follows from Lemma 5.6, and invariant 25 that
\[ m = \sigma.last(flag_i). \] (19) \( \text{[turn is an update-only location in } \sigma’ \text{]}. \) This follows because turn is an update-only location in \( \sigma \), and \( e \notin \text{Wr}_{[\text{turn}]}. \)
(20) \([\text{turn} = t_1 \lor \text{turn} = t_2]\). From the rule NoMod, and the fact that \(e \not\in W_\text{turn}\) it follows that if \(\text{turn} = t_1\) (resp. \(\text{turn} = t_2\)) then \(\text{turn} = t_1\) (resp. \(\text{turn} = t_2\)), which is sufficient to prove that the invariant is preserved.

(21) \([P'.pc_i \in \{3, 4, 5, 6\} \Rightarrow \text{flag}_i \leftarrow \text{true}\]}. From rule ModLast, the fact that \(e \in W_\text{flag}\), and that \(m = \sigma\). last(flag) it follows that \(\text{flag}_i = \text{true}\) is sufficient to prove that the invariant is preserved.

(21') \([P'.pc_i \in \{3, 4, 5, 6\} \Rightarrow \text{flag}_i \leftarrow \text{true}\]}. From rule NoMod and the fact that \(e \not\in W_\text{flag}\), it follows that if \(\text{flag}_i = \text{true}\), then \(\text{flag}_i = \text{true}\), which is sufficient to prove that the invariant is preserved.

(22) \([P'.pc_i \in \{4, 5, 6\} \Rightarrow \text{flag}_i \leftarrow \text{true}\]}. Similar to the proof for Invariant 21, \(P'.pc_i = 2 \not\in \{4, 5, 6\}\).

(22') \([P'.pc_i \in \{4, 5, 6\} \Rightarrow \text{flag}_i \leftarrow \text{true}\]}. From rule NoMod-Ord and the fact that \(e \not\in W_\text{flagi} \cup W_\text{turn}\), it follows that if \(\text{flag}_i \leftarrow \text{true}\), then \(\text{flag}_i \leftarrow \text{true}\), which is sufficient to prove that the invariant is preserved.

(23) \([P'.pc_i \in \{4, 5, 6\} \land P'.pc_i \in \{4, 5, 6\} \Rightarrow \text{flag}_i \leftarrow \text{true}\]}. As before, it is sufficient that \(P'.pc_i \notin \{4, 5\}\).

(23') \([P'.pc_i \in \{4, 5, 6\} \land P'.pc_i \in \{4, 5, 6\} \Rightarrow \text{flag}_i \leftarrow \text{true}\]}. It is again sufficient that \(P'.pc_i \notin \{4, 5\}\).

(24) \([P'.pc_i = 5 \land P'.pc_i \in \{4, 5, 6\} \Rightarrow \text{turn} \leftarrow \text{true}\]}. It is again sufficient that \(P'.pc_i \neq 5\).

(24') \([P'.pc_i = 5 \land P'.pc_i \in \{4, 5, 6\} \Rightarrow \text{turn} \leftarrow \text{true}\]}. It is again sufficient that \(P'.pc_i \neq 5\).

(25) \([P.pc_i = 2 \Rightarrow \text{flag}_i \leftarrow \text{false}\]}. It is sufficient that \(P'.pc_i = 3\).

(25') \([P.pc_i = 2 \Rightarrow \text{flag}_i \leftarrow \text{false}\]}. From rule NoMod and the fact that \(e \not\in W_\text{flagi}\), it follows that if \(\text{flag}_i = \text{false}\), then \(\text{flag}_i = \text{false}\), which is sufficient to prove that the invariant is preserved.

For the remaining cases, we do not explicitly state the invariant that we are proving. The mapping from labels to invariants remains as above.

Case 2: \(P'.pc_\lambda = 3\) and \(P'.pc_\mu = 4\) and \(e = U_i(\text{turn}, v, i)\) for some \(v\). By Lemma 5.6, because \(e\) is an update and \(\text{turn}\) is an update-only location, \(m = \sigma\). last(\text{turn}\).

(19) This follows because \(e\) is an update.

(20) From the rule ModLast, and that \(e \in W_\text{turn}\) and \(m = \sigma\). last(\text{turn}\) it follows that \(\text{turn} \leftarrow \text{true}\), which is sufficient.

(21) Note that by Invariant 21 applied to \((P, \sigma)\), we have \(\text{flag}_i \leftarrow \text{true}\). Then, from the rule NoMod, and the fact that \(e \not\in W_\text{flag}\), it follows that \(\text{flag}_i \leftarrow \text{true}\) as required.

(21') From rule NoMod and the fact that \(e \not\in W_\text{flag}\), it follows that if \(\text{flag}_i \leftarrow \text{true}\), then \(\text{flag}_i \leftarrow \text{true}\), which is sufficient to prove that the invariant is preserved.

(22) Note that by Invariant 21 applied to \((P, \sigma)\), we have \(\text{flag}_i \leftarrow \text{true}\). Then, from the rule WriteOrd, and the fact that \(\text{turn} \leftarrow \text{flag}\) are distinct variables, \(e \in W_\text{turn}\) and \(m = \sigma\). last(\text{turn}\), we have \(\text{flag}_i \leftarrow \text{true}\) as required.

(22') Note first that because \(\text{turn}\) is update only, \(m\) is an update and thus \(m \in W_\text{turn}\). Then, from rule UpdateOrd and the fact that \(e \in U_\text{turn}\) it follows that if \(\text{flag}_i \leftarrow \text{true}\), then \(\text{flag}_i \leftarrow \text{true}\), which is sufficient to prove that the invariant is preserved.

(23) In the proof that this transition preserves Invariant 20, we proved that \(\text{turn} \leftarrow \text{true}\), which is sufficient to prove that this current invariant is preserved.

(23') Again, we know that \(\text{turn} \leftarrow \text{true}\), which is sufficient to prove that this invariant is preserved (bearing in mind that \(t\) and \(i\) are transposed in this invariant).

(24) It is sufficient that \(P'.pc_i \neq 5\).

(24') Again, the fact that \(\text{turn} \leftarrow \text{true}\) is enough.

(25) It is sufficient that \(P'.pc_i \neq 2\).

(25') From rule NoMod and the fact that \(e \not\in W_\text{flag}\), it follows that if \(\text{flag}_i \leftarrow \text{false}\), then \(\text{flag}_i \leftarrow \text{false}\), which is sufficient to prove that the invariant is preserved.

Case 3: In this case, we consider the first test at line 4 \(\text{flag}_i \leftarrow \text{false}\). If this test returns \text{true}, then nothing about the state changes except that \(t\) moves to the second test in the condition. Because nothing about the state is changing, application of the rules NoMod and NoModOrd can be used to show that all the invariants are preserved in a standard way. Therefore, we only consider in detail the situation when the test returns \text{false}. Thus, assume that \(P.pc_i = 4\), and \(P'.pc_i = 5\), and \(e = U_i(\text{flag}_i, \text{false})\).

Because \(e\) is not a write and the value of \(pc_i\) does not change, it is straightforward to use the rules NoMod and NoModOrd to show that each invariant except for 24 and 24' are preserved. Because it is simpler, we first prove that 24' is preserved. Briefly, \(P'.pc_i = P.pc_i\), and because \(e \not\in W_\text{flag}\), we have \(\text{flag}_i \leftarrow \text{true}\) and then \(\text{flag}_i \leftarrow \text{true}\) (by rule NoMod), and because \(e \not\in W_\text{turn}\) we have \(\text{turn} \leftarrow \text{true}\) \(i\) \(\Rightarrow \text{turn} \leftarrow \text{false}\). These three properties are sufficient to show that 24' is preserved.

We now prove that 24 is preserved. We do so by proving that \(\text{turn} \leftarrow \text{true}\) under the assumption that \(P'.pc_i \in \{4, 5, 6\}\). Because \(P.pc_i = P'.pc_i\), we have \(P.pc_i \in \{4, 5, 6\}\). Thus, because \(P.pc_i = 4\), Invariant 23 guarantees that

\[\text{flag}_i \leftarrow \text{true} \lor \text{turn} \leftarrow \text{true}\]
But the disjunct flag = \text{false} must be false. If it were true, Lemma 5.3 the read e would have to return \text{true}, contrary to the hypothesis that e = R_t(flag, \text{false}). Thus turn_t = t. Then, from rule NoMon, and the fact that e is not a write, we have turn_t = t as required.

**Case 4:** In this case, we consider the second test at line 4 turn = t. As before, if this test returns true, then all the invariants are straight-forwardly preserved. So assume that \( P, pc_t = 4 \), and \( P'.pc_t = 5 \), and e = \( R_t(turn, t) \).

Again, because e is not a write and the value of \( pc_t \) does not change, it is easy to show that each invariant except for 24 is preserved. We show that Invariant 24 is preserved by proving that turn_t = t as required.

**Case 5:** \( P, pc_t = 6 \), and \( P'.pc_t = 2 \) and e = \( W_t(flag, \text{false}) \).

It follows from Lemma 5.6, and Invariant 21 that

\[ m = \sigma.last(flag_t). \]

(19) This invariant is preserved because e \( \not\in \text{Wr}_\text{turn} \).

(20) This invariant is preserved by rule NoMon and the fact that e \( \not\in \text{Wr}_\text{turn} \).

(21) Note that \( P'.pc_t \notin \{3, 4, 5, 6\} \), which is sufficient to show that this invariant is preserved.

(21') This invariant is preserved by rule NoMon and the fact that e \( \not\in \text{Wr}_\text{flag} \).

(22) Note that \( P'.pc_t \notin \{4, 5\} \), which is sufficient to show that this invariant is preserved.

(22') This invariant is preserved by rule NoMon and the fact that e \( \not\in \text{Wr}_\text{flag} \cup \text{Wr}_\text{turn} \).

(23) Note that \( P'.pc_t \notin \{4, 5, 6\} \), which is sufficient to show that this invariant is preserved.

(23') Again, it is sufficient to note that \( P'.pc_t \notin \{4, 5, 6\} \) (bearing in mind that t and \( \hat{t} \) are transposed in 23').

(24) This invariant is preserved by rule NoMon and the fact that e \( \not\in \text{Wr}_\text{turn} \).

(24') This invariant is preserved by rule NoMon and the fact that e \( \not\in \text{Wr}_\text{turn} \).

(25) From rule ModLast and the fact that e \( \in \text{Wr}_\text{flag} \), m = \( \sigma.last(flag_t) \) and wrval(e) = \text{false}, we have flag_t = false as required.

(25') This invariant is preserved by rule NoMon and the fact that e \( \not\in \text{Wr}_\text{flag} \).

This completes our proof. \( \square \)

E  Mechanisation in MemAlloy

The .cat files for MemAlloy

https://github.com/johnwickerson/memalloy

are given below.
empty [NAL] as omitNAL
empty [F] as omitF
empty [R & W] \ [REL & ACQ] as RAOnlyRMW

(* Definitions below are from c11_base.cat *)

let fsb = [F]; po
let sbf = po; [F]

(* release sequence *)
let rs = poloc*; rf*

(* happens before *)
let hb = (po | sw)+
let hbl = hb & loc

(* conflict *)
let cnf = (((W*M) | (M*W)) & loc) \ id

(* data race *)
let dr = (cnf \ (A*A)) \ thd \ (hb | hb*-1)
undefined_unless empty dr as Dr

(* unsequenced race *)
let ur = (cnf & thd) \ (po | po^-1)
undefined_unless empty ur as Ur

(* coherence, etc *)
acyclic hbl | rf | co | fr as HbCom

(* no "if(r==0)" *)
deadnessRequires empty if_zero as No_If_Zero

(* no unsequenced races *)
deadnessRequires empty ur as Dead_Ur

(* coherence edges are forced *)
deadnessRequires empty unforced_co as Forced_Co

(* external control dependency *)
let cde = ((rf \ thd) | ctrl)*; ctrl
(* dependable release sequence *)
let drs = rs \ ([R]; !cde)
(* dependable synchronises-with *)
let dsw = sw & (((fsb?; [REL]; drs?) \ (!ctrl; !cde)); rf)

(* dependable happens-before *)
let dhb = po?; (dsw;ctrl)*
(* self-satisfying cycle *)
let ssc = id & cde
(* potential data race *)
let pdr = cnf \ (A*A)
(* reads-from on non-atomic location *)

let narf = rf & (NAL*NAL)
deadnessRequires empty pdr \ (dhb | dhb*-1 | narf;ssc | ssc;narf^-1) as Dead_Pdr

let scb = fsb?; (co | fr | hb); sbf?
let scp = (scb & (SC * SC)) \ id